

# SANTRY AVENUE SHD, CHADWICKS BUILDERS MERCHANTS SITE

*Daylight & Shadow Assessment*

V2b



# Executive Summary

This report examines the performance of Blocks AB, CD, EF & G in terms of light distribution and the shared amenity spaces. We have also provided a commentary on impact or lack thereof on neighbours.

The report is, in accordance with "Site Layout Planning for Daylight and Sunlight: A Guide to Good Practice, BS 8206 Lighting for Buildings, Part 2: Code of Practice for Daylighting and other updated relevant documents".

It should be noted at the outset that the BRE document sets out in its introduction that:

*"Summary Page ..... It is purely advisory and the numerical target values within it may be varied to meet the needs of the development and its location."*

*" 1.6 ....The advice given here is not mandatory and the guide should not be seen as an instrument of planning policy; its aim is to help rather than constrain the designer. Although it gives numerical guidelines, these should be interpreted flexibly since natural lighting is only one of many factors in site layout design...."*

## Performance of the proposed design

- **Light Distribution ADF** - ADF (average daylight factors)
  - The development generally shows excellent ADF results.
  - **90%** comply with the strict BRE requirements.
    - 7 of the 12 that do not are marginal
  - **98%** tested rooms on the 1st floor comply with the relaxed requirements.
    - The 2 that do not are marginal.
  - Average high ADFs for all tested living rooms is **3.2%** and for bedrooms **2.5%**
  - A supplementary ADF analysis for the Ground Floor is also provided in Appendix 1.
- **Sunlight to Living rooms:** All windows were tested for Annual APSH and Winter WPSH
  - **100%** of Living rooms receive some sunlight over the course of the year.
  - If we include the marginal results then:
    - 1st Floor **58%** pass the Annual APSH requirements and **56%** pass the WPSH
    - 3rd Floor **71%** pass the Annual APSH requirements and **80%** pass the WPSH
  - This is in generally in accordance with what the guidelines define as "careful layout" design 80%.
- **Shadow:** Provided shared and public amenity were tested against the BRE requirement relating to the area receiving 2 hours of sunlight on the 21st of March > 50%.
  - Private amenity spaces, if we include the marginal results then:
    - 1st Floor **64%** of private spaces pass the shadow requirements.
    - 3rd Floor **91%** of private spaces pass the shadow requirements.
    - This is in generally in accordance with what the guidelines define as "careful layout" design **80%**.
  - **100%** of the main shared spaces receive excellent and compliant sunlight results.
- Please see Architects comments on alternative, compensatory design solutions relating to sunlight/shadow.

## Summary impact Neighbours

- Non-residential buildings sit to the West, North and East of the proposal and do not require testing.
- Phase 1 Santry Place sits to the South of this Phase 2 proposal.
  - Sunlight to amenity and windows of the granted Santry Place cannot be impacted by this current proposal as it sits to the North.
  - In relation to skylight (VSC) this proposal Phase 2 along the interface line is a mirrored development of the permitted and constructed Phase 1 design. Any impact along the closer façades will therefore be compliant with the guidelines and Mirrored development approach of Appendix F.

## Solar Orientation and Architect's Compensatory Measures/Justification.

The design is an urban infill scheme with competing design constraints and objectives it is specifically covered by clause 6.7 of the Sustainable Urban Housing: Design Standards for New Apartments Guidelines for Planning Authorities – amended Dec 2020:

*6.6 Planning authorities should have regard to quantitative performance approaches to daylight provision outlined in guides like the BRE guide 'Site Layout Planning for Daylight and Sunlight' (2nd edition) or BS 8206-2: 2008 – 'Lighting for Buildings – Part 2: Code of Practice for Daylighting' when undertaken by development proposers which offer the capability to satisfy minimum standards of daylight provision.*

*6.7 Where an applicant cannot fully meet all of the requirements of the daylight provisions above, this must be clearly identified and a rationale for any alternative, compensatory design solutions must be set out, which planning authorities should apply their discretion in accepting taking account of its assessment of specific. This may arise due to design constraints associated with the site or location and the balancing of that assessment against the desirability of achieving wider planning objectives. Such objectives might include securing comprehensive urban regeneration and or an effective urban design and streetscape solution.*

We accept that some balconies and living rooms may not meet the BRE recommendations for sun lighting in certain locations at the lower levels of the development, however, a high level of residential amenity will be delivered for all the residents of this scheme, such as:

- a) In this urban infill site, a strong emphasis was placed on catering for high-quality sun lit areas such as the public and communal spaces, as well as private amenity spaces, which ensures that sunlit spaces will be accessible to all residents within the development and not just those with more favourably orientated apartments. A wide variety of communal amenity areas are also provided for within the scheme at the Ground, First, Seventh and Fourteenth floors. Furthermore, there is an overprovision of communal amenity space, of over 860sq.m, which can be likened to a compensatory measure for certain apartments receiving below the BRE recommendations. All amenity spaces surpass the sun-lighting requirement by substantial margins.

- b) The design of the private balconies has been influenced by the necessity to provide shelter and protection from the wind in addition to any sunlighting requirement. In this regard, all balconies are fully or partially recessed into the block, and we recognize that these recessed balconies will naturally reduce sunlight exposure, but they will ultimately contribute to a more user-friendly and comfortable private amenity space for residents. It should also be noted, however, that a high proportion of balconies are substantially larger than the required areas for private open space, thus affording increased residential amenity for future residents of the development.
- c) 98 % of the apartments receive above the required levels of daylighting and the analysis shows that all private spaces and living rooms also receive sunlight. There are no single north-facing single-aspect apartments within the entire scheme of 350 no. dwellings.
- d) In order to improve sun lighting to ground floor units, the floor to ceiling height has been set at a generous 3m height and ground floor windows will be 2.7m high, which is substantially higher than the 2.1m standard height.

Future occupants will enjoy great levels of both daylight and sunlight within the proposed units and while having access to a number of amenity areas that are capable of receiving excellent levels of sunlight. The site is also directly opposite Santry Demesne Park which has large areas of open space and additional amenities. The results find that any impact on the sunlight received by individual apartments would be minimal in the overall context of the urban setting of the proposed development. There is a sufficient good quality of daylight in the apartments analysed and the amenity areas all have sufficient sunlight to be bright and pleasant spaces.

**The application generally complies with the recommendations and guidelines of Site Layout Planning for Daylight and Sunlight: A Guide to Good Practice (BRE 2011) and BS 8206 Lighting for Buildings, Part 2: Code of Practice for Daylighting and other updated relevant documents.**

It has successfully been designed to maximise the occupants' access to light. As such the design has used the guidelines in the spirit they have been written and balanced the requirements of this report with other design constraints to arrive at this design.

## Introduction

CSC have been asked to examine the performance of Blocks AB, CD, EF & G in terms of light distribution and the shared amenity spaces. We have also provided a commentary on impact or lack thereof on neighbours.

This analysis has been carried out in accordance with the recommendations of Site Layout Planning for Daylight and Sunlight: A Guide to Good Practice (BRE 2011) and BS 8206 Lighting for Buildings and Part 2: Code of Practice for Daylighting.

*All references quoted in this report are from BRE document "Site Layout Planning for Daylight and Sunlight: A Guide to Good Practice – Second Edition – 2011 (BR 209) by Paul Littlefair" unless specifically noted otherwise.*

## Preliminary Overview

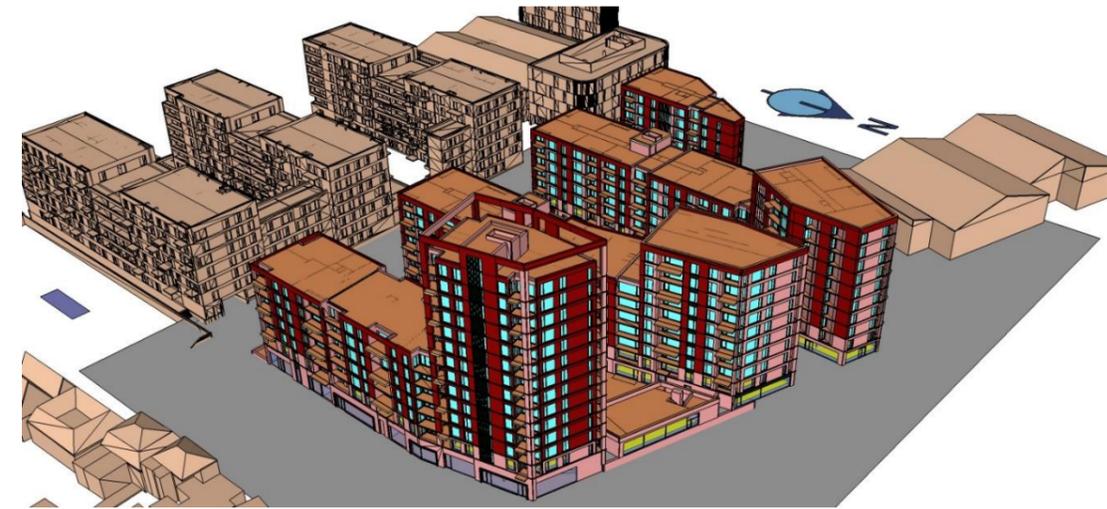
The aerial extract from Google Earth shows the context for the site. The proposed development provides for 350 no. apartments, comprised of 113 no. 1 bed, 218 no. 2 bed, & 19 no. 3 bed dwellings, in 4 no. seven to fourteen storey buildings, over basement level, with 5 no. retail / commercial units and a community use unit located at ground floor level facing onto Santry Avenue and Swords Road. A one storey residential amenity unit, facing onto Santry Avenue, is also provided for between Blocks A & D.



Google Earth extract © Google 2021

## Design Model

A 3D model of the proposed development was provided by the client. This model was extracted from the BIM design model and is an accurate representation proposal and used in this analysis. This model was geo-referenced to its correct location and an accurate solar daylight system was introduced. The analysis is based on the information provided.



Proposed Model

## Scope of this Report

Development performance was examined under the following headings:

- Light distribution Average Daylight Factor - ADF
  - This report looks at all rooms at 1<sup>st</sup> floor level for each of the 7 x blocks  
The 1<sup>st</sup> floor was selected across these blocks since it is representative of multiple floor levels. (Ground floor is less representative since it includes entrances, lobbies, stores, and usually taller floor heights).
  - Sunlight to living room windows.
  - Sunlight/Shadow to:
    - Private amenities – Balconies
    - Shared Amenity spaces
- An additional ADF analysis was also provided for the Ground floor in Appendix 1 as requested.

A commentary was also provided relating to Impact on Neighbours.

# Development Performance

## Development Performance - Average Daylight Factor - ADF

Internal light distribution within a room is examined by testing ADF (Average Daylight Factor) against pre-defined parameters. Calculation of average daylight factor is based the BRE guidance document BR 209 and the referenced *BS 8206-2:2008 Lighting for buildings – Part 2: Code of practice for daylighting*.

This is defined under **Clause 2.11.3**

### Daylight Factor

*Ratio of illuminance at a point on a given plane due to light received from a sky of known or assumed luminance distribution, to illuminance on a horizontal plane due to an unobstructed hemisphere of this sky [BS 6100-7:2008, 59011]*

Defined in the **BRE 209 Glossary (similarly in the BS code Clause 2.11.4 and 5.5)**

### Average daylight factor:

*Ratio of total daylight flux incident on the working plane to the area of the working plane, expressed as a percentage of the outdoor illuminance on a horizontal plane due to an unobstructed CIE standard overcast sky. Thus a 1% ADF would mean that the average indoor illuminance would be one hundredth the outdoor unobstructed illuminance*

The average daylight factor (see 2.11.4) is used as the measure of general illumination from skylight. It is considered good practice to ensure that rooms in dwellings and in most other buildings have a predominantly daylit appearance. In order to achieve this the average daylight factor should be at least 2%.

If the average daylight factor in a space is at least 5% then electric lighting is not normally needed during the daytime, provided the uniformity is satisfactory (see 5.7 BS or 2.1.8 BRE 209). If the average daylight factor in a space is between 2% and 5% supplementary electric lighting is usually required. Values greater than 6% might suggest that the room has too much daylight.

- For the purposes of the calculation of daylight factor in this standard, it is assumed that the sky has the luminance distribution of the standard overcast sky.
- Direct and reflected sunlight are excluded from all values of illuminance.

This Code also provides under **Clause 5.6** guidance for

### Minimum values of average daylight factor in dwellings

*Even if a predominantly daylit appearance is not achievable in a dwelling, it is recommended that the average daylight factor should be at least the relevant value as given in Table 2 or clause 2.1.8 BRE 209*

**Table 2 - Minimum average daylight factor**

Room type	Minimum Average daylight factor %
Bedrooms	1
Living rooms	1.5
Kitchens	2

*Where one room serves more than one purpose, the minimum average daylight factor should be that for the room type with the highest value. For example, in a space which combines a living room and a kitchen the minimum average daylight factor should be 2%.*

In accordance with BRE 209 & BS 8206-2 computations are based on the standard CIE (Commission Internationale de l'Eclairage) overcast sky model. With the exclusion of direct and reflected sunlight from the computation of room average daylight factor it may be considered as worst-case scenario.

Light distribution was computed by modelling the internal configuration of rooms and windows placed within the existing topography and the adjacent buildings and then running a radiance analysis on the same. This analysis was based on a standard working plane for residential of 0.850m and results are provided in terms of Average Daylight Factor for selected rooms. See code for definitions.

**The following reflectance/transmittance values were used for the analysis**  
**These are generally from BS 8206 Part 2 - tables A.1 & A.2**

Surface	Description	Reflectance	
External Plane	Earth	0.2	
External Walls	Grey render / concrete	0.4	
Floor	Light Wood / cream carpet	0.4	
Internal Wall	Cream	0.7	
Ceiling	White	0.8	
Frame	Medium Grey	0.5	
Glass	Sealed double glazed unit	0.63	<Transmittance

We note that for apartment developments the majority of councils in Ireland and the UK accept the lower value of 1.5% assigned to living rooms to also include those with a small food preparation area (kitchen) as part of this space.

The higher kitchen figure of 2.0% is more appropriate to a traditional house layout and room usage. The use of a reduced value if accepted by Local Authorities is still compliant within the terms of the guidelines. This has been confirmed as acceptable and standard practice by the author Dr Paul Littlefair.

We have provided columns and results for the minimum targets of **1.0%** for bedrooms and both relaxed **1.5%** and strict **2.0%** targets for Livingroom/Kitchen spaces.

The original application explanation of the reasoning behind this relaxed test figure and the constraints relating to single aspect living rooms in larger developments is provided below.

# Alternative targets for Living rooms and specifically for Single Aspect ones

The BRE guidelines are standard guidelines which may be applied to room types in all development forms. It is evident that constraints applied to traditional housing would differ greatly from that applied to apartment design especially where density and other constraints apply and must be balanced in the planning process.

The BRE guidelines acknowledge in their introduction that natural lighting is only one of the factors in design and that while numerical values are provided, they should be interpreted flexibly.

*1.6 The guide is intended for building designers and their clients, consultants, and planning officials. The advice given here is not mandatory and the guide should not be seen as an instrument of planning policy; its aim is to help rather than constrain the designer. Although it gives numerical guidelines, these should be interpreted flexibly since natural lighting is only one of many factors in site layout design (see Section 5). In special circumstances the developer or planning authority may wish to use different target values...*

The guidelines note the following ADF minimums relating to Living spaces.

- Living rooms: 1.5%
- Kitchens: 2.0%
- The guidelines further expand as follows:
  - Where a room serves more than one purpose, the minimum average daylight factor should be that for the room type with the highest value. For example, in a space which combines a living room and a kitchen the minimum average daylight factor should be 2%.

## ADF Radiance Analysis

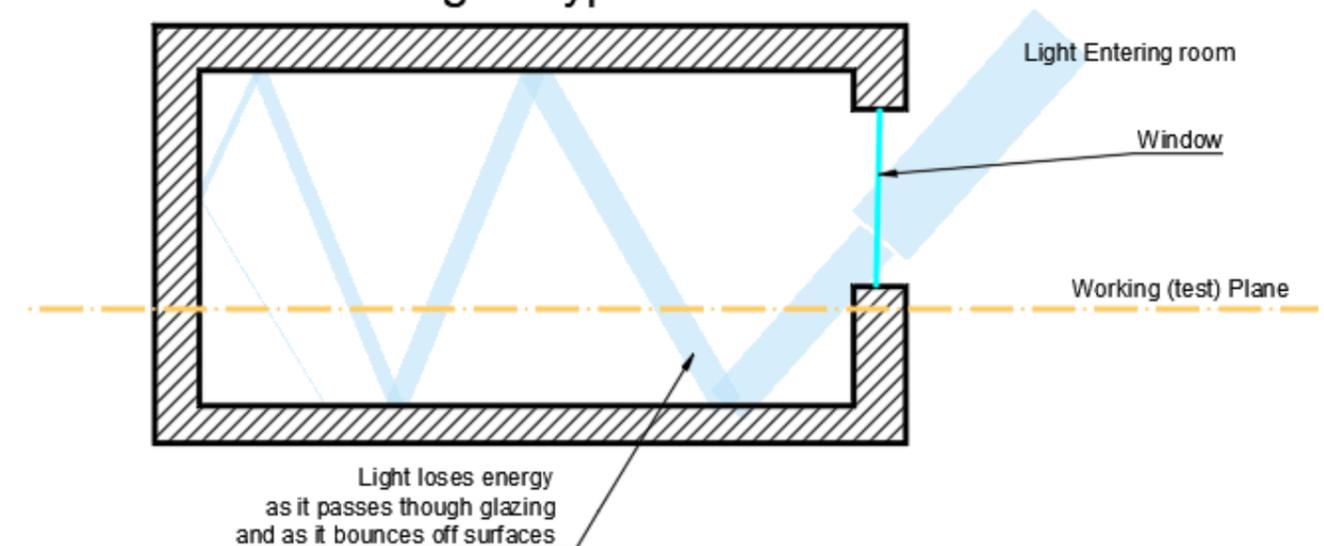
Daylight Factor (DF) is used to study daylight illuminance levels under overcast sky conditions. It depends on space geometry, materials and external obstructions (environment buildings and relief), regardless of climate data for building location.

Daylight factor is defined as the ratio of the inside illuminance to the exterior diffuse horizontal illuminance on an unobstructed plane, for a standard CIE Overcast Sky luminance distribution.

The advantages of DF are its ease of apprehension, speed of calculation and independence of climate. DF is a good indicator of the behaviour of the project in an unfavourable climatic situation (overcast sky) more typical in temperate climates such as our own.

The standard radiance analysis used for rooms looks at the light entering a space and its propagation around the same. Light entering a room is initially and immediately reduced by the transmittance value assigned to the glazing. As it moves around the room it bounces off the various surfaces (walls, floors, ceilings) each with their own reflectance properties. As it does, energy is lost to the reflectance of the same. Each time the light passes through the defined working plane (0.85m above floor level for residential) its contribution is added.

### Section through a typical room

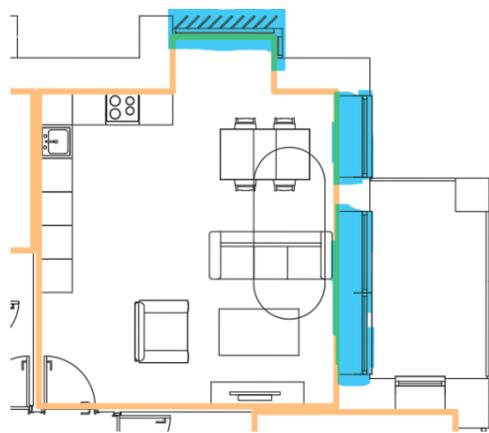


The various Daylight factors taken as an average over a test area (room) is defined as the Average Daylight Factor or ADF.

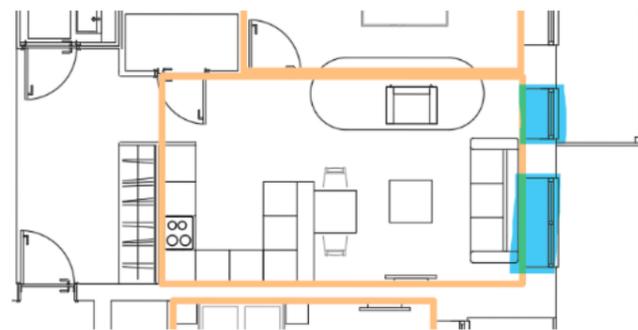
### Typical Layouts Multi vs Single Aspect

In the case of a multi aspect living or open plan rooms with a traditional “window over the sink design” in both conventional housing and apartment developments will typically achieve the minimum combined requirement of 2%. Light can come from a number of directions and is thus distributed throughout the space,

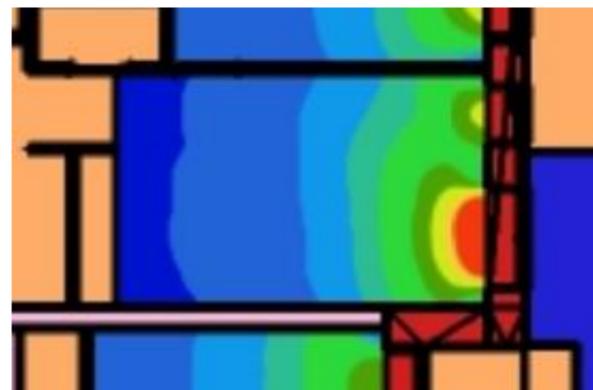
Single aspect rooms, however, receive light from only one source. The front element of the room near the window will receive the best light and this will tail off towards the rear. The graphics below show some typical examples of layouts (windows highlighted in blue) and the matching radiance maps of light distribution are shown below.



Multi-Aspect Living Space (ADF 2.3%)



Single Aspect Living Space (ADF 1.6%)



While both of these rooms receive high quality light near the external windows, rear of the single aspect room receives considerably less. This will be the case regardless of what average daylight factor is achieved over the full room surface area.

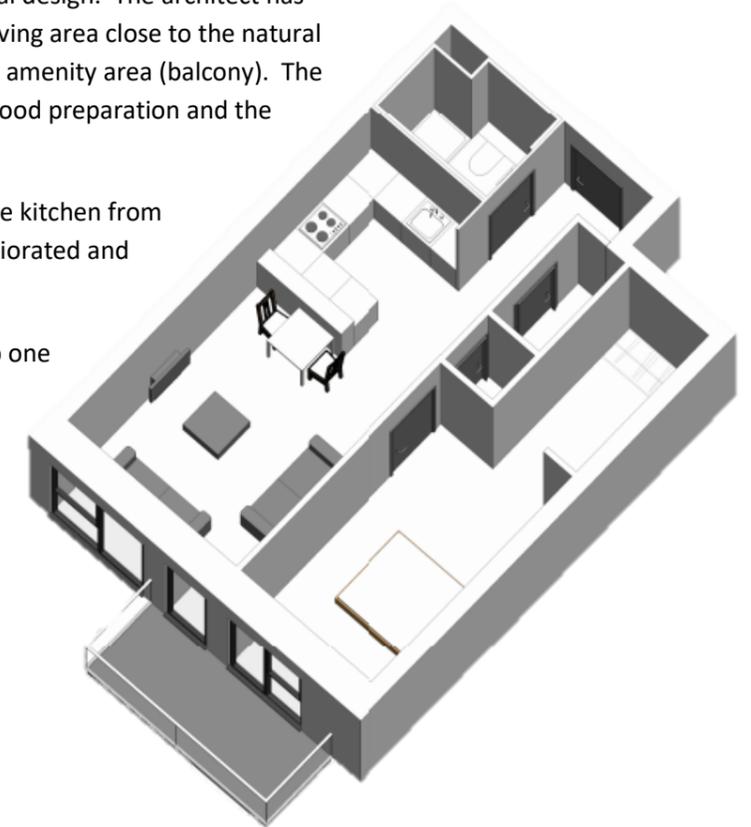
We can also see in these localised images that light is also reduce by the required provision of amenity space in terms of private balconies.

### Design considerations

The isometric view here of an apartment shows a typical design. The architect has considered the usage of the space and prioritised the living area close to the natural light though the window and easy access to the private amenity area (balcony). The kitchen (unlike a traditional house kitchen) is used for food preparation and the space for living and dining sits beyond the same.

This is an effective use of the space and the offset of the kitchen from the natural light provided through the windows is ameliorated and supplemented by specific artificial kitchen task lighting.

Given the constraints and design form with windows to one end light will always be substantially less furthest from the same regardless of any average calculation of the full surface (ADF)



### Analysis and guideline references for resolution Single Aspect layouts.

In terms of the guidelines, we can consider the food preparation element of the main living space as a non-daylit internal galley kitchen. This layout is inevitable if we are to balance the various objectives set by the department guidelines, project and site specific design constraints. This is acceptable since it does not include a dining area and the space opens onto a well daylit living room.

*2.1.14 Non-daylit internal kitchens should be avoided wherever possible, especially if the kitchen is used as a dining area too. If the layout means that a small internal galley-type kitchen is inevitable, it should be directly linked to a well daylit living room.*

Since the remaining space is a living room the minimum requirement is thus 1.5%. In addition, the area tested will now be limited to the living space (excluding the galley kitchen area) and thus the average results will improve since the tested area is closer to the windows.

We can consider the galley kitchen in two ways.

1. As a physical space separated by a wall, into which no daylight will be received.
  - The physical wall will bounce light back into the front section of the room.
2. As a virtual space without a wall, into which some daylight will be received.
  - As a virtual space light will continue progress to light the space behind.

The radiance graphics for the ADF analysis for the spaces based on these two options is show below. In both cases the ADF results relate to the same front area defined as “well daylit living room” clause 2.1.14.



Virtual Wall - ADF 2.0%

Physical Wall - ADF 2.1%

We can see that the ADF for the living rooms well exceed the 1.5% living room requirement and may be considered as well lit. The results with a physical wall are slightly higher but the benefits of having some natural daylight penetrate the galley kitchens we believe outweigh the minimal improvement this might make.

### Alternative/Relaxed Strategy – Adopted

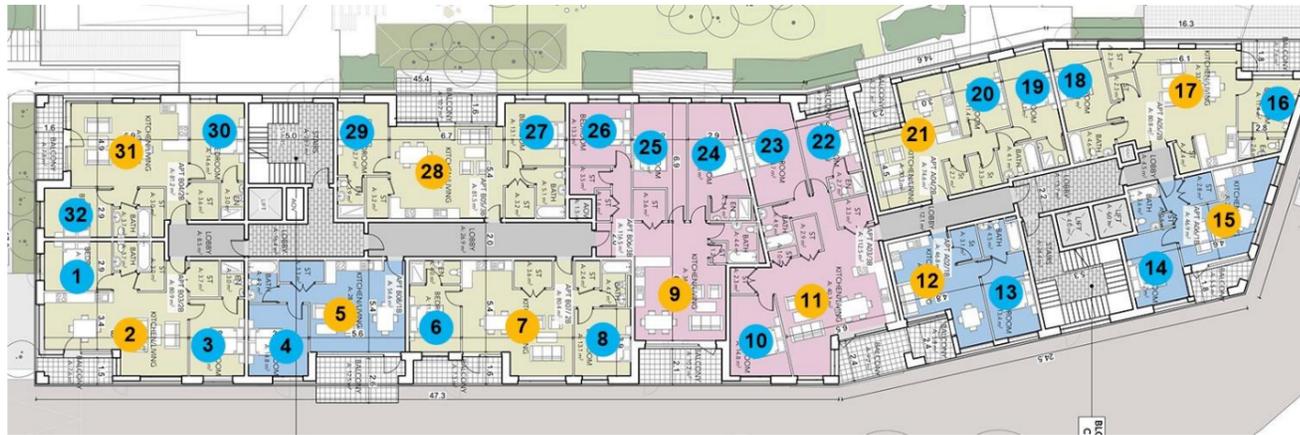
While this methodology shows a compliant result based on segregating the space into a non-daylit internal galley kitchen and a well daylit living room, common practice in Ireland and the UK is to assign an alternative target to such single aspect rooms.

In this case the primary use of the single aspect living room is considered as living room with a target ADF of 1.5% set. The entire floor area including the gally kitchen is then evaluated at this relaxed specification.

Typically, this requirement is more onerous as it requires overall light levels to include the food preparations areas, notwithstanding specific task lighting which will be provided.

These options have been discussed with Dr Littlefair the Author of the BRE guidelines and this option is the preferred relaxation and is in common usage.

**1st Floor Layout - Naming Convention - AB**

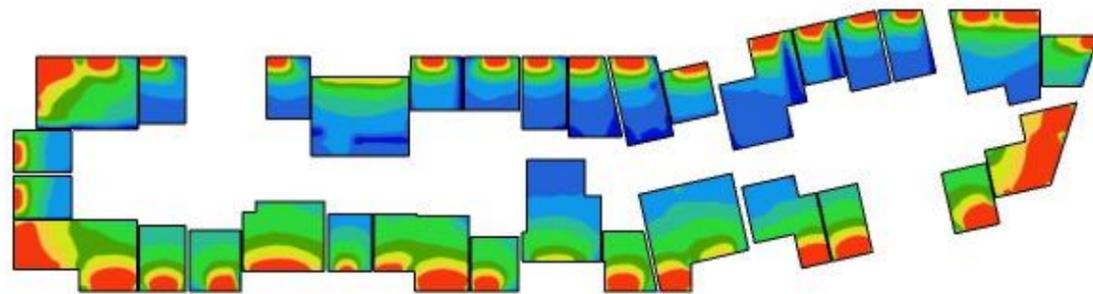


Legend for radience plots:

Daylight Factor [DF] %



**1st Floor Analysis - AB**

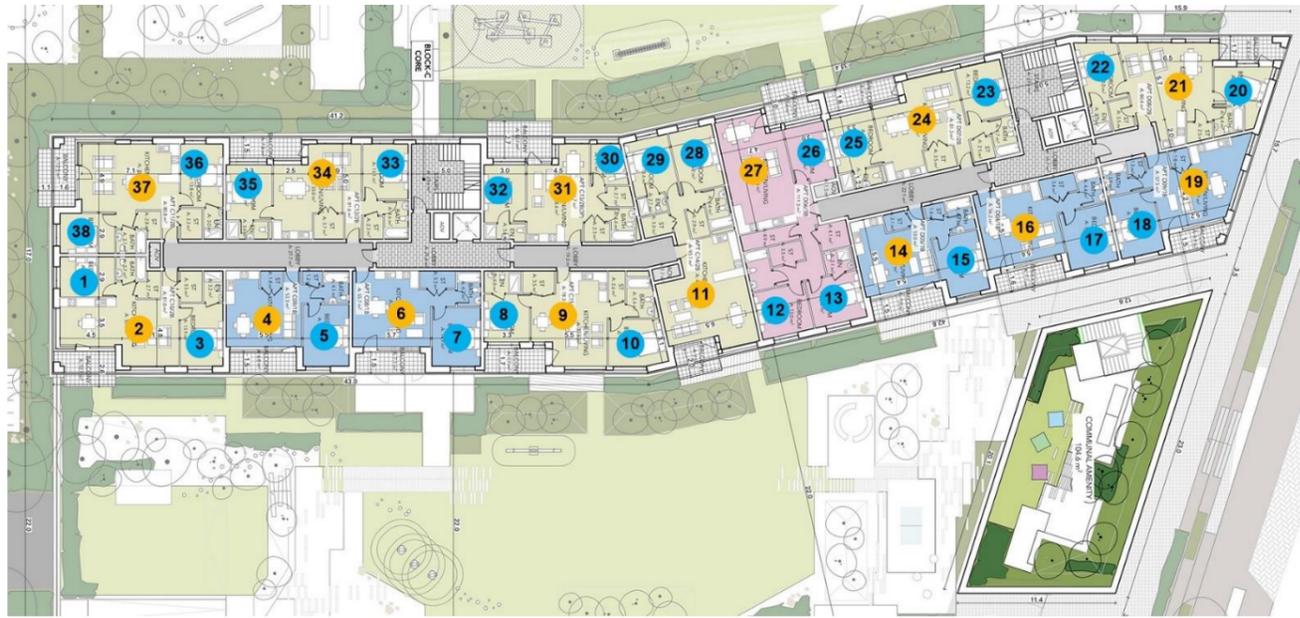


1AB Average Daylight Factor							
For all habitable rooms							
ADF Values from radiance 3D m Yes							
Room	Ref	Type	Calc ADF	Relaxed		Strict	
				Min	Check	Min	Check
1	1AB01	Bedroom	2.6	1.0	Pass	1.0	Pass
2	1AB02L	Living/Kitchen	5.9	1.5	Pass	2.0	Pass
3	1AB03	Bedroom	3.6	1.0	Pass	1.0	Pass
4	1AB04	Bedroom	3.4	1.0	Pass	1.0	Pass
5	1AB05L	Living/Kitchen	3.7	1.5	Pass	2.0	Pass
6	1AB06	Bedroom	2.3	1.0	Pass	1.0	Pass
7	1AB07L	Living/Kitchen	4.4	1.5	Pass	2.0	Pass
8	1AB08	Bedroom	3.7	1.0	Pass	1.0	Pass
9	1AB09L	Living/Kitchen	1.7	1.5	Pass	2.0	Fail
10	1AB10	Bedroom	4.4	1.0	Pass	1.0	Pass
11	1AB11L	Living/Kitchen	2.9	1.5	Pass	2.0	Pass
12	1AB12L	Living/Kitchen	3.2	1.5	Pass	2.0	Pass
13	1AB13	Bedroom	4.5	1.0	Pass	1.0	Pass
14	1AB14	Bedroom	5.2	1.0	Pass	1.0	Pass
15	1AB15L	Living/Kitchen	7.3	1.5	Pass	2.0	Pass
16	1AB16	Bedroom	3.0	1.0	Pass	1.0	Pass
17	1AB17L	Living/Kitchen	2.7	1.5	Pass	2.0	Pass
18	1AB18	Bedroom	1.9	1.0	Pass	1.0	Pass
19	1AB19	Bedroom	2.0	1.0	Pass	1.0	Pass
20	1AB20	Bedroom	2.5	1.0	Pass	1.0	Pass
21	1AB21L	Living/Kitchen	1.6	1.5	Pass	2.0	Fail
22	1AB22	Bedroom	2.4	1.0	Pass	1.0	Pass
23	1AB23	Bedroom	2.1	1.0	Pass	1.0	Pass
24	1AB24	Bedroom	2.0	1.0	Pass	1.0	Pass
25	1AB25	Bedroom	2.0	1.0	Pass	1.0	Pass
26	1AB26	Bedroom	2.2	1.0	Pass	1.0	Pass
27	1AB27	Bedroom	2.3	1.0	Pass	1.0	Pass
28	1AB28L	Living/Kitchen	1.7	1.5	Pass	2.0	Fail
29	1AB29	Bedroom	2.2	1.0	Pass	1.0	Pass
30	1AB30	Bedroom	1.9	1.0	Pass	1.0	Pass
31	1AB31L	Living/Kitchen	4.2	1.5	Pass	2.0	Pass
32	1AB32	Bedroom	2.4	1.0	Pass	1.0	Pass
				Pass	32		29
				Count	32		32
				Percentage	100%		91%

**ADF Check - Summary**

Average ADF for the tested living rooms is **3.6%** and for bedrooms **2.8%**

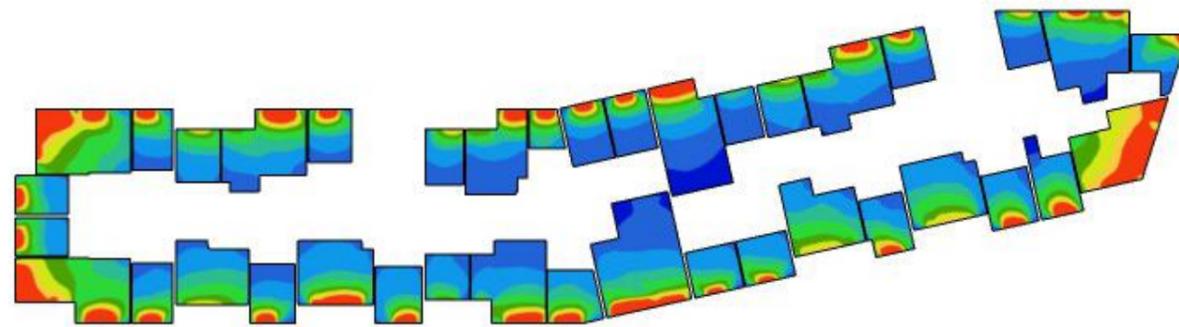
**1st Floor Layout - Naming Convention - CD**



Legend for radiances plots:  
Daylight Factor [DF] %



**1st Floor Analysis - CD**



1CD Average Daylight Factor							
For all habitable rooms							
ADF Values from radiances 3D m Yes							
Room	Ref	Type	Relaxed		Strict		Check
			Calc ADF	Min	Check	Min	
1	1CD01	Bedroom	2.5	1.0	Pass	1.0	Pass
2	1CD02L	Living/Kitchen	4.6	1.5	Pass	2.0	Pass
3	1CD03	Bedroom	2.4	1.0	Pass	1.0	Pass
4	1CD04L	Living/Kitchen	1.8	1.5	Pass	2.0	Marginal
5	1CD05	Bedroom	2.1	1.0	Pass	1.0	Pass
6	1CD06L	Living/Kitchen	2.4	1.5	Pass	2.0	Pass
7	1CD07	Bedroom	2.2	1.0	Pass	1.0	Pass
8	1CD08	Bedroom	1.4	1.0	Pass	1.0	Pass
9	1CD09L	Living/Kitchen	2.1	1.5	Pass	2.0	Pass
10	1CD10	Bedroom	2.7	1.0	Pass	1.0	Pass
11	1CD11L	Living/Kitchen	2.1	1.5	Pass	2.0	Pass
12	1CD12	Bedroom	2.0	1.0	Pass	1.0	Pass
13	1CD13	Bedroom	2.0	1.0	Pass	1.0	Pass
14	1CD14L	Living/Kitchen	2.1	1.5	Pass	2.0	Pass
15	1CD15	Bedroom	2.3	1.0	Pass	1.0	Pass
16	1CD16L	Living/Kitchen	2.0	1.5	Pass	2.0	Pass
17	1CD17	Bedroom	2.3	1.0	Pass	1.0	Pass
18	1CD18	Bedroom	2.6	1.0	Pass	1.0	Pass
19	1CD19L	Living/Kitchen	6.4	1.5	Pass	2.0	Pass
20	1CD20	Bedroom	2.2	1.0	Pass	1.0	Pass
21	1CD21L	Living/Kitchen	1.7	1.5	Pass	2.0	Fail
22	1CD22	Bedroom	1.3	1.0	Pass	1.0	Pass
23	1CD23	Bedroom	1.8	1.0	Pass	1.0	Pass
24	1CD24L	Living/Kitchen	1.9	1.5	Pass	2.0	Marginal
25	1CD25	Bedroom	1.6	1.0	Pass	1.0	Pass
26	1CD26	Bedroom	0.9	1.0	Marginal	1.0	Marginal
27	1CD27L	Living/Kitchen	2.0	1.5	Pass	2.0	Pass
28	1CD28	Bedroom	1.9	1.0	Pass	1.0	Pass
29	1CD29	Bedroom	1.9	1.0	Pass	1.0	Pass
30	1CD30	Bedroom	3.4	1.0	Pass	1.0	Pass
31	1CD31L	Living/Kitchen	1.9	1.5	Pass	2.0	Marginal
32	1CD32	Bedroom	1.6	1.0	Pass	1.0	Pass
33	1CD33	Bedroom	2.3	1.0	Pass	1.0	Pass
34	1CD34L	Living/Kitchen	2.5	1.5	Pass	2.0	Pass
35	1CD35	Bedroom	1.8	1.0	Pass	1.0	Pass
36	1CD36	Bedroom	2.3	1.0	Pass	1.0	Pass
37	1CD37L	Living/Kitchen	4.5	1.5	Pass	2.0	Pass
38	1CD38	Bedroom	2.6	1.0	Pass	1.0	Pass
			Pass		37		33
			Count		38		38
			Percentage		97%		87%

**ADF Check - Summary**

Average ADF for the tested living rooms is 2.7% and for bedrooms 2.1%

**1st Floor Layout - Naming Convention - EF**

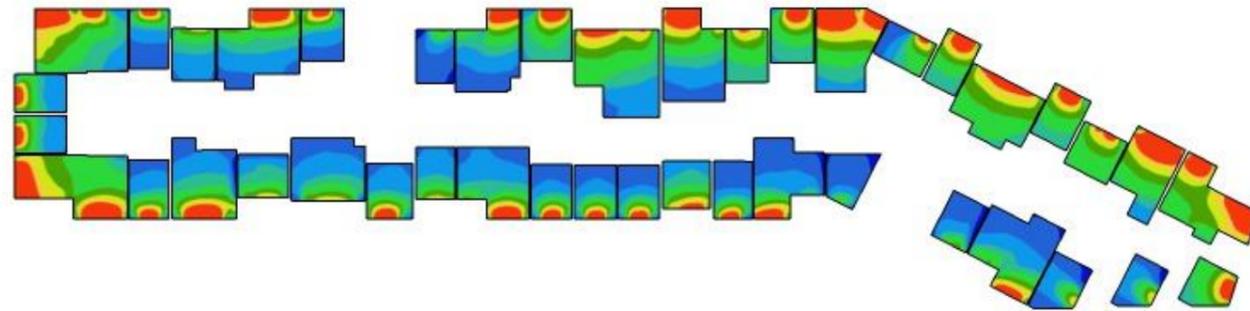


Legend for radiance plots:

Daylight Factor [DF] %



**1st Floor Analysis - EF**

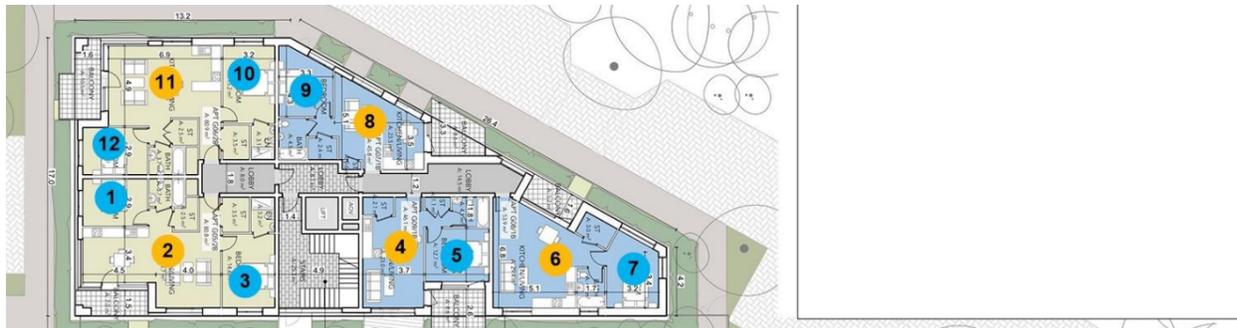


1EF Average Daylight Factor							
For all habitable rooms							
ADF Values from radiance 3D m Yes							
Room	Ref	Type	Calc	Relaxed	Check	Strict	Check
			ADF	Min		Min	
1	1EF01	Bedroom	2.6	1.0	Pass	1.0	Pass
2	1EF02L	Living/Kitchen	4.9	1.5	Pass	2.0	Pass
3	1EF03	Bedroom	2.3	1.0	Pass	1.0	Pass
4	1EF04L	Living/Kitchen	2.8	1.5	Pass	2.0	Pass
5	1EF05	Bedroom	1.9	1.0	Pass	1.0	Pass
6	1EF06L	Living/Kitchen	1.5	1.5	Pass	2.0	Fail
7	1EF07	Bedroom	2.4	1.0	Pass	1.0	Pass
8	1EF08	Bedroom	1.8	1.0	Pass	1.0	Pass
9	1EF09L	Living/Kitchen	2.3	1.5	Pass	2.0	Pass
10	1EF10	Bedroom	2.1	1.0	Pass	1.0	Pass
11	1EF11	Bedroom	2.0	1.0	Pass	1.0	Pass
12	1EF12	Bedroom	2.0	1.0	Pass	1.0	Pass
13	1EF13	Bedroom	2.6	1.0	Pass	1.0	Pass
14	1EF14	Bedroom	1.8	1.0	Pass	1.0	Pass
15	1EF15L	Living/Kitchen	1.8	1.5	Pass	2.0	Marginal
16	1EF16	Bedroom	0.9	1.0	Marginal	1.0	Marginal
17	1EF17	Bedroom	1.1	1.0	Pass	1.0	Pass
18	1EF18L	Living/Kitchen	1.8	1.5	Pass	2.0	Marginal
19	1EF19	Bedroom	1.3	1.0	Pass	1.0	Pass
20	1EF20	Bedroom	1.5	1.0	Pass	1.0	Pass
21	1EF21	Bedroom	3.7	1.0	Pass	1.0	Pass
22	1EF22L	Living/Kitchen	5.1	1.5	Pass	2.0	Pass
23	1EF23L	Living/Kitchen	5.1	1.5	Pass	2.0	Pass
24	1EF24	Bedroom	3.1	1.0	Pass	1.0	Pass
25	1EF25	Bedroom	3.6	1.0	Pass	1.0	Pass
26	1EF26L	Living/Kitchen	3.5	1.5	Pass	2.0	Pass
27	1EF27	Bedroom	3.9	1.0	Pass	1.0	Pass
28	1EF28	Bedroom	2.1	1.0	Pass	1.0	Pass
29	1EF29L	Living/Kitchen	4.6	1.5	Pass	2.0	Pass
30	1EF30	Bedroom	3.4	1.0	Pass	1.0	Pass
31	1EF31	Bedroom	2.7	1.0	Pass	1.0	Pass
32	1EF32L	Living/Kitchen	3.0	1.5	Pass	2.0	Pass
33	1EF33L	Living/Kitchen	2.6	1.5	Pass	2.0	Pass
34	1EF34	Bedroom	3.2	1.0	Pass	1.0	Pass
35	1EF35L	Living/Kitchen	2.4	1.5	Pass	2.0	Pass
36	1EF36	Bedroom	1.0	1.0	Pass	1.0	Pass
37	1EF37	Bedroom	2.2	1.0	Pass	1.0	Pass
38	1EF38L	Living/Kitchen	2.6	1.5	Pass	2.0	Pass
39	1EF39	Bedroom	1.7	1.0	Pass	1.0	Pass
40	1EF40	Bedroom	1.8	1.0	Pass	1.0	Pass
41	1EF41L	Living/Kitchen	3.8	1.5	Pass	2.0	Pass
42	1EF42	Bedroom	2.5	1.0	Pass	1.0	Pass
			Pass		41		38
			Count		42		42
			Percentage		98%		90%

**ADF Check - Summary**

Average ADF for the tested living rooms is **3.2%** and for bedrooms **2.4%**

### 1st Floor Layout - Naming Convention - G

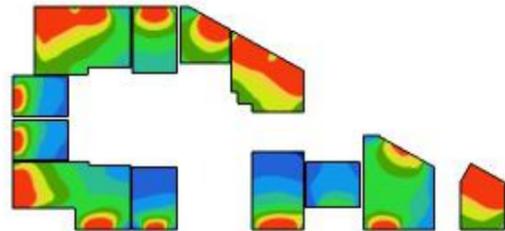


Legend for radiance plots:

Daylight Factor [DF] %



### 1st Floor Analysis - G



1G Average Daylight Factor							
For all habitable rooms							
ADF Values from radiance 3D m Yes							
Room	Ref	Type	Calc ADF	Relaxed Min	Check	Strict Min	Check
1	1G01	Bedroom	2.6	1.0	Pass	1.0	Pass
2	1G02L	Living/Kitchen	4.1	1.5	Pass	2.0	Pass
3	1G03	Bedroom	1.7	1.0	Pass	1.0	Pass
4	1G04L	Living/Kitchen	2.4	1.5	Pass	2.0	Pass
5	1G05	Bedroom	1.3	1.0	Pass	1.0	Pass
6	1G06L	Living/Kitchen	3.0	1.5	Pass	2.0	Pass
7	1G07	Bedroom	7.7	1.0	Pass	1.0	Pass
8	1G08L	Living/Kitchen	6.7	1.5	Pass	2.0	Pass
9	1G09	Bedroom	5.3	1.0	Pass	1.0	Pass
10	1G10	Bedroom	3.7	1.0	Pass	1.0	Pass
11	1G11L	Living/Kitchen	5.3	1.5	Pass	2.0	Pass
12	1G12	Bedroom	2.5	1.0	Pass	1.0	Pass
					Pass	12	12
					Count	12	12
					Percentage	100%	100%

### ADF Check - Summary

Average ADF for the tested living rooms is **4.3%** and for bedrooms **3.5%**

### Summary for all blocks 1st Floor

	Relaxed BRE			Strict BRE		
	Pass	Rooms		Pass	Rooms	
AB	32	32		29	32	
CD	37	38		33	38	
DE	41	42		38	42	
G	12	12		12	12	
<b>Total</b>	<b>122</b>	<b>124</b>	<b>98%</b>	<b>112</b>	<b>124</b>	<b>90%</b>

Of the 124 rooms tested at 1<sup>st</sup> floor level  
 90% pass the strict BRE requirements and 7 of the 12 that don't are marginal.  
 98% pass the relaxed requirements and the and the 2 that don't are marginal.  
 Given the scale of the project this represents careful design which we can see from the high average overall ADF for the living rooms of 3.2% and 2.5% for bedrooms. These results will only improve at higher floor levels. There are specific constraints relating to these two rooms which limit light access.

### ADF Check - Summary

ADF (average daylight factors)

**90%** comply with the strict BRE requirements and of 7 of the 12 that do not are marginal.  
**98%** tested rooms on the 1<sup>st</sup> floor comply with the relaxed requirements and the two that do not are marginal.  
 The development shows excellent average ADF results.  
 Average ADF for all tested living rooms in all blocks is an excellent is **3.2%** and for bedrooms **2.5%**

**The proposed development generally complies with the requirements of the BRE guidelines in relation to ADF light distribution.**

# Development Performance - Sunlight into living spaces

## Proposed Development - Sunlight Annual & Winter

Clause 3.1.2 of the guidance document BRE indicates that special checks should be applied to living rooms to ensure that these core rooms receive the necessary sunlight.

*In Housing, the main requirement for sunlight is in living rooms. where it is valued at any time of day but especially in the afternoon.*

### Check Clauses

*Clause 3.1.15 In general a dwelling, or non-domestic building which has a particular requirement for sunlight, will appear reasonably sunlit provided:*

- *at least one main window wall faces within 90° of due south and*
- *the centre of at least one window to a main living room can receive 25% of annual probable sunlight hours, including at least 5% of annual probable sunlight hours in the winter months between 21 September and 21 March*

*3.1.16 Where groups of dwellings are planned, site layout design should aim to maximise the number of dwellings with a main living room that meets the above recommendations.*

*3.1.12..... If a room has two windows on opposite walls, the APSH due to each can be added together.*

The guidelines accept the difficulty imposed by this requirement and that it will not always be possible to achieve this requirement for ALL living spaces. While it is preferred to have sunlight the guidelines are pragmatic in this regard.

The guidelines further define:

*3.1.8..... For larger developments of flats, especially those with site constraints, it may not be possible to have every living room facing within 90° of south.....  
.....Arranging the flats so that living rooms are placed at the end corners of the building and hence can be dual aspect. That way, living rooms on the north side of the building can also have an east- or west-facing window which can receive some sun.....*

It then follows with an example of a careful layout for a relatively small block where 4/5 flats have south facing living rooms, and one North which would receive no sunlight at all. From this layout and results we can conclude that an 80% pass rate is considered good design.



Figure 26: Careful layout design means that four out of the five flats shown have a south-facing living room

Tabulated results 1<sup>st</sup> Floor

1st Floor		Sunlight APSH - Living rooms					
V3		Annual > 25%		Winter > 5%			
Block	Floor	Ref	APSH		WPSH		
AB	F1	W2	69.8	Pass	17.6	Pass	
AB	F1	W5	27.4	Pass	8.5	Pass	
AB	F1	W7	51.3	Pass	17.8	Pass	
AB	F1	W9	15.2	Fail	4.4	Marginal	
AB	F1	W11	49.6	Pass	16.2	Pass	
AB	F1	W12	35.7	Pass	13.4	Pass	
AB	F1	W15	9.9	Fail	5.1	Pass	
AB	F1	W17	17.9	Fail	2.1	Fail	
AB	F1	W21	27.1	Pass	6.7	Pass	
AB	F1	W28	7.1	Fail	1.6	Fail	
AB	F1	W31	29.0	Pass	9.2	Pass	
CD	F1	W2	59.7	Pass	6.1	Pass	
CD	F1	W4	9.2	Fail	4.0	Marginal	
CD	F1	W6	13.7	Fail	2.7	Fail	
CD	F1	W9	25.0	Pass	7.5	Pass	
CD	F1	W11	12.3	Fail	1.3	Fail	
CD	F1	W14	1.9	Fail	0.0	Fail	
CD	F1	W16	6.8	Fail	0.8	Fail	
CD	F1	W19	12.1	Fail	0.8	Fail	
CD	F1	W21	12.5	Fail	1.9	Fail	
CD	F1	W24	27.9	Pass	6.9	Pass	
CD	F1	W27	30.4	Pass	7.8	Pass	
CD	F1	W31	19.7	Marginal	2.9	Fail	
CD	F1	W34	22.2	Marginal	5.0	Pass	
CD	F1	W37	25.0	Pass	5.7	Pass	
EF	F1	W2	61.2	Pass	7.3	Pass	
EF	F1	W4	23.8	Marginal	7.5	Pass	
EF	F1	W6	6.6	Fail	3.6	Fail	
EF	F1	W9	18.4	Fail	3.8	Fail	
EF	F1	W15	26.7	Pass	8.2	Pass	
EF	F1	W18	25.0	Pass	8.5	Pass	
EF	F1	W22	18.0	Fail	0.6	Fail	
EF	F1	W23	27.0	Pass	2.7	Fail	
EF	F1	W26	12.1	Fail	0.6	Fail	
EF	F1	W29	37.5	Pass	5.8	Pass	
EF	F1	W32	30.1	Pass	3.3	Fail	
EF	F1	W33	11.1	Fail	0.0	Fail	
EF	F1	W35	17.2	Fail	3.7	Fail	
EF	F1	W38	19.2	Marginal	7.3	Pass	
EF	F1	W41	17.9	Fail	2.2	Fail	
G	F1	W2	59.6	Pass	7.4	Pass	
G	F1	W4	20.7	Marginal	7.5	Pass	
G	F1	W6	17.2	Fail	7.1	Pass	
G	F1	W8	27.0	Pass	2.7	Fail	
G	F1	W11	19.7	Marginal	1.7	Fail	

3rd Floor		Sunlight APSH - Living rooms					
V3		Annual > 25%		Winter > 5%			
Block	Floor	Ref	APSH		WPSH		
AB	F3	W2	75.4	Pass	22.5	Pass	
AB	F3	W5	28.7	Pass	9.8	Pass	
AB	F3	W7	52.4	Pass	18.9	Pass	
AB	F3	W9	16.1	Fail	5.3	Pass	
AB	F3	W11	50.3	Pass	16.9	Pass	
AB	F3	W12	36.0	Pass	13.8	Pass	
AB	F3	W15	10.0	Fail	5.2	Pass	
AB	F3	W17	25.1	Pass	4.3	Marginal	
AB	F3	W21	37.2	Pass	9.9	Pass	
AB	F3	W28	14.1	Fail	2.5	Fail	
AB	F3	W31	34.0	Pass	13.9	Pass	
CD	F3	W2	71.8	Pass	17.3	Pass	
CD	F3	W4	9.0	Fail	5.0	Pass	
CD	F3	W6	19.4	Marginal	4.0	Marginal	
CD	F3	W9	32.4	Pass	10.7	Pass	
CD	F3	W11	17.9	Fail	4.7	Marginal	
CD	F3	W14	2.8	Fail	0.3	Fail	
CD	F3	W16	8.2	Fail	2.2	Fail	
CD	F3	W19	11.7	Fail	0.4	Fail	
CD	F3	W21	18.9	Fail	4.4	Marginal	
CD	F3	W24	37.2	Pass	9.7	Pass	
CD	F3	W27	39.2	Pass	10.6	Pass	
CD	F3	W31	27.1	Pass	4.2	Marginal	
CD	F3	W34	32.2	Pass	8.1	Pass	
CD	F3	W37	30.1	Pass	11.0	Pass	
EF	F3	W2	73.3	Pass	18.5	Pass	
EF	F3	W4	32.7	Pass	12.2	Pass	
EF	F3	W6	8.7	Fail	4.0	Marginal	
EF	F3	W9	28.2	Pass	7.7	Pass	
EF	F3	W15	32.9	Pass	11.2	Pass	
EF	F3	W18	28.1	Pass	12.0	Pass	
EF	F3	W22	18.0	Fail	0.6	Fail	
EF	F3	W23	27.5	Pass	3.2	Fail	
EF	F3	W26	7.5	Fail	0.6	Fail	
EF	F3	W29	39.2	Pass	7.5	Pass	
EF	F3	W32	33.1	Pass	5.2	Pass	
EF	F3	W33	13.9	Fail	0.0	Fail	
EF	F3	W35	24.8	Marginal	5.4	Pass	
EF	F3	W38	28.9	Pass	9.1	Pass	
EF	F3	W41	23.9	Marginal	7.7	Pass	
G	F3	W2	70.1	Pass	15.7	Pass	
G	F3	W4	27.9	Pass	10.0	Pass	
G	F3	W6	23.9	Marginal	9.2	Pass	
G	F3	W8	27.5	Pass	3.2	Fail	
G	F3	W11	29.4	Pass	10.9	Pass	

All windows receive some sunlight and the number that face North are small. The orientation of these blocks is set by the granted Phase 1 design.

If we include the marginal results then:

1<sup>st</sup> Floor **58%** pass the Annual APSH requirements and **56%** pass the WPSH

3<sup>rd</sup> Floor **71%** pass the Annual APSH requirements and **80%** pass the WPSH

The results on these higher floors are closer to the guidelines example of “careful layout” design 80%.

### Sunlight to Living rooms - Summary

**100%** of Living rooms receive some sunlight over the course of the year.

If we include the marginal results then:

1st Floor **58%** pass the Annual APSH requirements and **56%** pass the WPSH

3rd Floor **71%** pass the Annual APSH requirements and **80%** pass the WPSH

This is in generally in accordance with what the guidelines define as “careful layout” design 80%.

**The proposed development generally complies with the requirements of the BRE guidelines in relation to Sunlight availability and careful layout design.**

## Development Performance - Shadow/Sunlight - Gardens and Open spaces

Tests for the availability of sunlight in amenity areas.

### Shadow/Sunlight - Clause 3.3.17

*It is recommended that for it to appear adequately sunlit throughout the year, at least half of a garden or amenity area should receive at least two hours of sunlight on 21 March. ....*

*3.3.3 The availability of sunlight should be checked for all open spaces where it will be required. This would normally include:*

- *gardens, usually the main back garden of a house*
- *parks and playing fields*
- *children’s playgrounds*
- *outdoor swimming pools and paddling pools*
- *sitting out areas such as those between non-domestic buildings and in public squares*
- *focal points for views such as a group of monuments or fountains.*

The amenities of the following properties were tested.

- Private balconies
- Shared amenity spaces

### BRE 2-hour Shadow Plots

The graphic below indicates the areas which receive 2 hours of sunlight on the 21<sup>st</sup> March in accordance with the BRE guidelines.

- **Green** represents areas which exceed the 2-hour requirement - pass
- **Red** is less than the 2-hour requirement - fail
- **Orange** are marginal or borderline - just below the 2-hour requirement

1st Floor	Shadow / Sunlight Amenity			
	>50% receives 2 hours of sunlight on 21st March)			
V3				
		Ref	% 2hr Sunlight	Check
AB	F1	A2	89%	Pass
AB	F1	A5	93%	Pass
AB	F1	A7	79%	Pass
AB	F1	A9	81%	Pass
AB	F1	A11	74%	Pass
AB	F1	A12	22%	Fail
AB	F1	A15	42%	Marginal
AB	F1	A17	0%	Fail
AB	F1	A21	6%	Fail
AB	F1	A28	2%	Fail
AB	F1	A31	97%	Pass
CD	F1	A2	87%	Pass
CD	F1	A4	70%	Pass
CD	F1	A6	17%	Fail
CD	F1	A9	19%	Fail
CD	F1	A11	34%	Fail
CD	F1	A14	0%	Fail
CD	F1	A16	10%	Fail
CD	F1	A19	0%	Fail
CD	F1	A21	0%	Fail
CD	F1	A24	34%	Fail
CD	F1	A27	68%	Pass
CD	F1	A31	58%	Pass
CD	F1	A34	77%	Pass
CD	F1	A37	95%	Pass
EF	F1	A2	83%	Pass
EF	F1	A4	71%	Pass
EF	F1	A6	37%	Fail
EF	F1	A9	33%	Fail
EF	F1	A15	41%	Marginal
EF	F1	A18	86%	Pass
EF	F1	A22	46%	Marginal
EF	F1	A23	51%	Pass
EF	F1	A26	64%	Pass
EF	F1	A29	100%	Pass
EF	F1	A32	76%	Pass
EF	F1	A33	43%	Marginal
EF	F1	A35	0%	Fail
EF	F1	A38	71%	Pass
EF	F1	A41	95%	Pass
G	F1	A2	81%	Pass
G	F1	A4	21%	Fail
G	F1	A6	43%	Marginal
G	F1	A8	66%	Pass
G	F1	A11	76%	Pass

3rd Floor	Shadow / Sunlight Amenity			
	>50% receives 2 hours of sunlight on 21st March)			
V3				
		Ref	% 2hr Sunlight	Check
AB	F3	A2	98%	Pass
AB	F3	A5	95%	Pass
AB	F3	A7	88%	Pass
AB	F3	A9	81%	Pass
AB	F3	A11	74%	Pass
AB	F3	A12	26%	Fail
AB	F3	A15	65%	Pass
AB	F3	A17	40%	Marginal
AB	F3	A21	13%	Fail
AB	F3	A28	61%	Pass
AB	F3	A31	99%	Pass
CD	F3	A2	94%	Pass
CD	F3	A4	84%	Pass
CD	F3	A6	63%	Pass
CD	F3	A9	58%	Pass
CD	F3	A11	61%	Pass
CD	F3	A14	49%	Marginal
CD	F3	A16	60%	Pass
CD	F3	A19	0%	Fail
CD	F3	A21	43%	Marginal
CD	F3	A24	64%	Pass
CD	F3	A27	81%	Pass
CD	F3	A31	79%	Pass
CD	F3	A34	71%	Pass
CD	F3	A37	95%	Pass
EF	F3	A2	97%	Pass
EF	F3	A4	78%	Pass
EF	F3	A6	50%	Pass
EF	F3	A9	60%	Pass
EF	F3	A15	61%	Pass
EF	F3	A18	91%	Pass
EF	F3	A22	46%	Marginal
EF	F3	A23	51%	Pass
EF	F3	A26	63%	Pass
EF	F3	A29	99%	Pass
EF	F3	A32	83%	Pass
EF	F3	A33	76%	Pass
EF	F3	A35	19%	Fail
EF	F3	A38	64%	Pass
EF	F3	A41	97%	Pass
G	F3	A2	97%	Pass
G	F3	A4	53%	Pass
G	F3	A6	61%	Pass
G	F3	A8	66%	Pass
G	F3	A11	99%	Pass

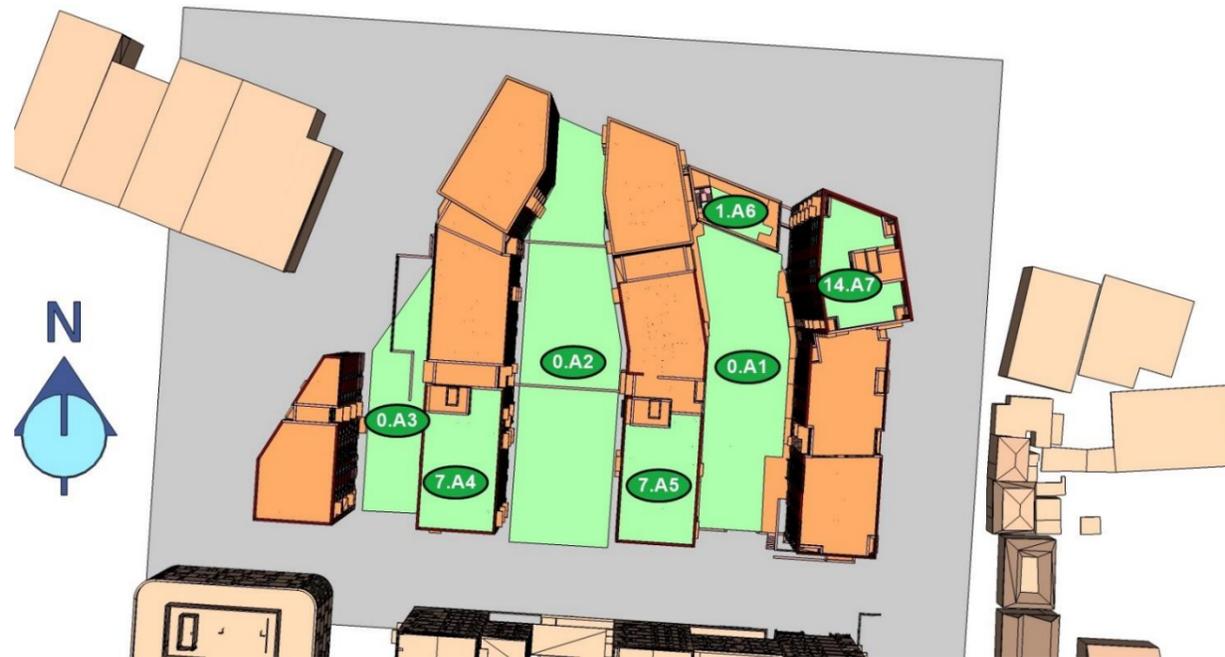
If we include the marginal results then:

1<sup>st</sup> Floor **64%** pass the shadow requirements.

3<sup>rd</sup> Floor **91%** pass the shadow requirements.

The results on these higher floors are compatible with the guidelines example of “careful layout” design 80%.

Shared Amenity Spaces, Ground and upper floors



Proposed



The results are tabulated below:

Shadow / Sunlight Amenity				
>50% receives 2 hours of sunlight on 21st March)				
V3		Ref	% 2hr Sunlight	Check
AS	F0	A1	95%	Pass
AS	F0	A2	96%	Pass
AS	F0	A3	70%	Pass
AS	F7	A4	99%	Pass
AS	F7	A5	99%	Pass
AS	F1	A6	86%	Pass
AS	F14	A7	87%	Pass

All shared amenity spaces receive excellent sunlight.

Please note that passing the BRE requirements does not imply that shadows will not be cast over an amenity space at all. Shadows which are transient by nature may not impact on the percentage of the space which receives 2 hours of sunlight on the 21<sup>st</sup> of March.

**Conclusion**

Provided shared and public amenity were tested against the BRE requirement relating to the area receiving 2 hours of sunlight on the 21<sup>st</sup> of March > 50%.

If we include the marginal results, then:

1st Floor **64%** of private spaces pass the shadow requirements.

3rd Floor **91%** of private spaces pass the shadow requirements.

**100%** of the Shared Spaces receive excellent and compliant sunlight results

The tested spaces comply with the requirements of the BRE guidelines.

## Development Solar Orientation

The design is constrained as an extension of the Phase 1 regeneration development, by the site shape and orientation. The scheme has a number of competing design constraints and objectives it is specifically covered by clause 6.7 of the Sustainable Urban Housing: Design Standards for New Apartments Guidelines for Planning Authorities – amended Dec 2020:

*6.6 Planning authorities should have regard to quantitative performance approaches to daylight provision outlined in guides like the BRE guide 'Site Layout Planning for Daylight and Sunlight' (2nd edition) or BS 8206-2: 2008 – 'Lighting for Buildings – Part 2: Code of Practice for Daylighting' when undertaken by development proposers which offer the capability to satisfy minimum standards of daylight provision.*

*6.7 Where an applicant cannot fully meet all of the requirements of the daylight provisions above, this must be clearly identified and a rationale for any alternative, compensatory design solutions must be set out, which planning authorities should apply their discretion in accepting taking account of its assessment of specific. This may arise due to design constraints associated with the site or location and the balancing of that assessment against the desirability of achieving wider planning objectives. Such objectives might include securing comprehensive urban regeneration and or an effective urban design and streetscape solution.*

## Details of Architect's Compensatory Measures / Justification

We accept that some balconies and living rooms may not meet the BRE recommendations for sun lighting in certain locations at the lower levels of the development, however, a high level of residential amenity will be delivered for all the residents of this scheme, such as:

- a) In this urban infill site, a strong emphasis was placed on catering for high-quality sun lit areas such as the public and communal spaces, as well as private amenity spaces, which ensures that sunlit spaces will be accessible to all residents within the development and not just those with more favourably orientated apartments. A wide variety of communal amenity areas are also provided for within the scheme at the Ground, First, Seventh and Fourteenth floors. Furthermore, there is an overprovision of communal amenity space, of over 860sq.m, which can be likened to a compensatory measure for certain apartments receiving below the BRE recommendations. All amenity spaces surpass the sun-lighting requirement by substantial margins.
- b) The design of the private balconies has been influenced by the necessity to provide shelter and protection from the wind in addition to any sunlighting requirement. In this regard, all balconies are fully or partially recessed into the block, and we recognize that these recessed balconies will naturally reduce sunlight exposure, but they will ultimately contribute to a more user-friendly and comfortable private amenity space for residents. It should also be noted, however, that a high proportion of balconies are substantially larger than the required areas for private open space, thus affording increased residential amenity for future residents of the development.
- c) 98 % of the apartments receive above the required levels of daylighting and the analysis shows that all private spaces and living rooms also receive sunlight. There are no single north-facing single-aspect apartments within the entire scheme of 350 no. dwellings.
- d) In order to improve sun lighting to ground floor units, the floor to ceiling height has been set at a generous 3m height and ground floor windows will be 2.7m high, which is substantially higher than the 2.1m standard height.

Future occupants will enjoy great levels of both daylight and sunlight within the proposed units and while having access to a number of amenity areas that are capable of receiving excellent levels of sunlight. The site is also directly opposite Santry Demesne Park which has large areas of open space and additional amenities. The results find that any impact on the sunlight received by individual apartments would be minimal in the overall context of the urban setting of the proposed development. There is a sufficient good quality of daylight in the apartments analysed and the amenity areas all have sufficient sunlight to be bright and pleasant spaces.

# Summary – Development Performance

This report is in compliance with: "Site layout planning for daylight and sunlight a guide to good practice Second Edition - 2011 by Paul J Littlefair - BR209". It also references "BS 8206-2:2008 Lighting for buildings – Part 2: Code of practice for daylighting" as and where called for in the above BRE guidance document.

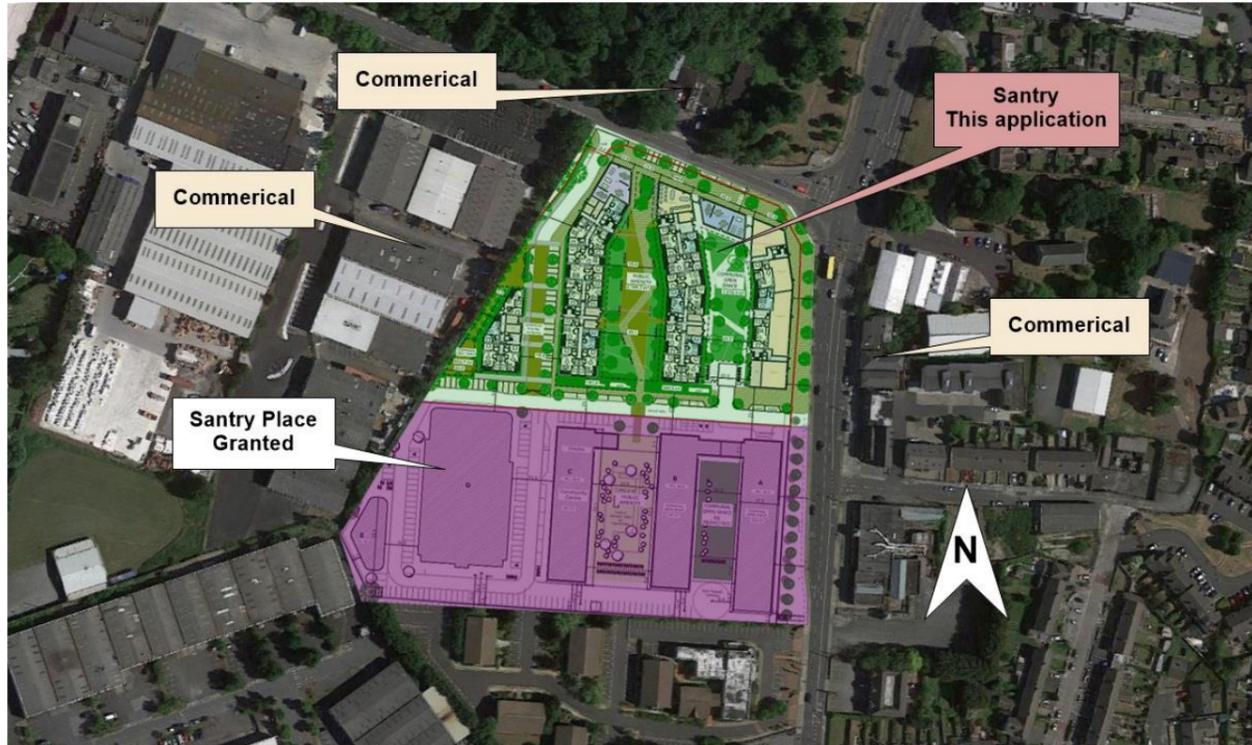
## Performance of the proposed design

- **Light Distribution ADF** - ADF (average daylight factors)
  - The development generally shows excellent ADF results.
  - **90%** comply with the strict BRE requirements.
    - 7 of the 12 that do not are marginal
  - **98%** tested rooms on the 1st floor comply with the relaxed requirements.
    - The 2 that do not are marginal.
  - Average high ADFs for all tested living rooms is **3.2%** and for bedrooms **2.5%**
  - A supplementary ADF analysis for the Ground Floor is also provided in Appendix 1.
- **Sunlight to Living rooms:** All windows were tested for Annual APSH and Winter WPSH
  - All Living rooms receive some sunlight over the course of the year.
  - If we include the marginal results then:
    - 1st Floor **58%** pass the Annual APSH requirements and **56%** pass the WPSH
    - 3rd Floor **71%** pass the Annual APSH requirements and **80%** pass the WPSH
  - This is in generally in accordance with what the guidelines define as “careful layout” design **80%**.
- **Shadow:** Provided shared and public amenity were tested against the BRE requirement relating to the area receiving 2 hours of sunlight on the 21st of March > 50%.
  - Private amenity spaces, if we include the marginal results then:
    - 1st Floor **64%** of private spaces pass the shadow requirements.
    - 3rd Floor **91%** of private spaces pass the shadow requirements.
    - This is in generally in accordance with what the guidelines define as “careful layout” design **80%**.
  - **100%** of the main shared spaces receive excellent and compliant sunlight results.
- Please see Architects comments on alternative, compensatory design solutions relating to sunlight/shadow.

**The application generally complies with the recommendations and guidelines of Site Layout Planning for Daylight and Sunlight: A Guide to Good Practice (BRE 2011) and BS 8206 Lighting for Buildings, Part 2: Code of Practice for Daylighting.**

# Impact on Neighbours

The proposed development generally sits amid commercial and retail buildings.



- **North:** To the North is a single storey commercial building in the heavily forested section of Santry Park.
- **West:** Commercial, office and warehouse buildings lie to the West.
- **East:** Across the relatively wide Swords Road lies retails and commercial buildings.
- **South:** Finally, to the South in line with each of the proposed blocks lies the permitted Santry Place, mixed use development.

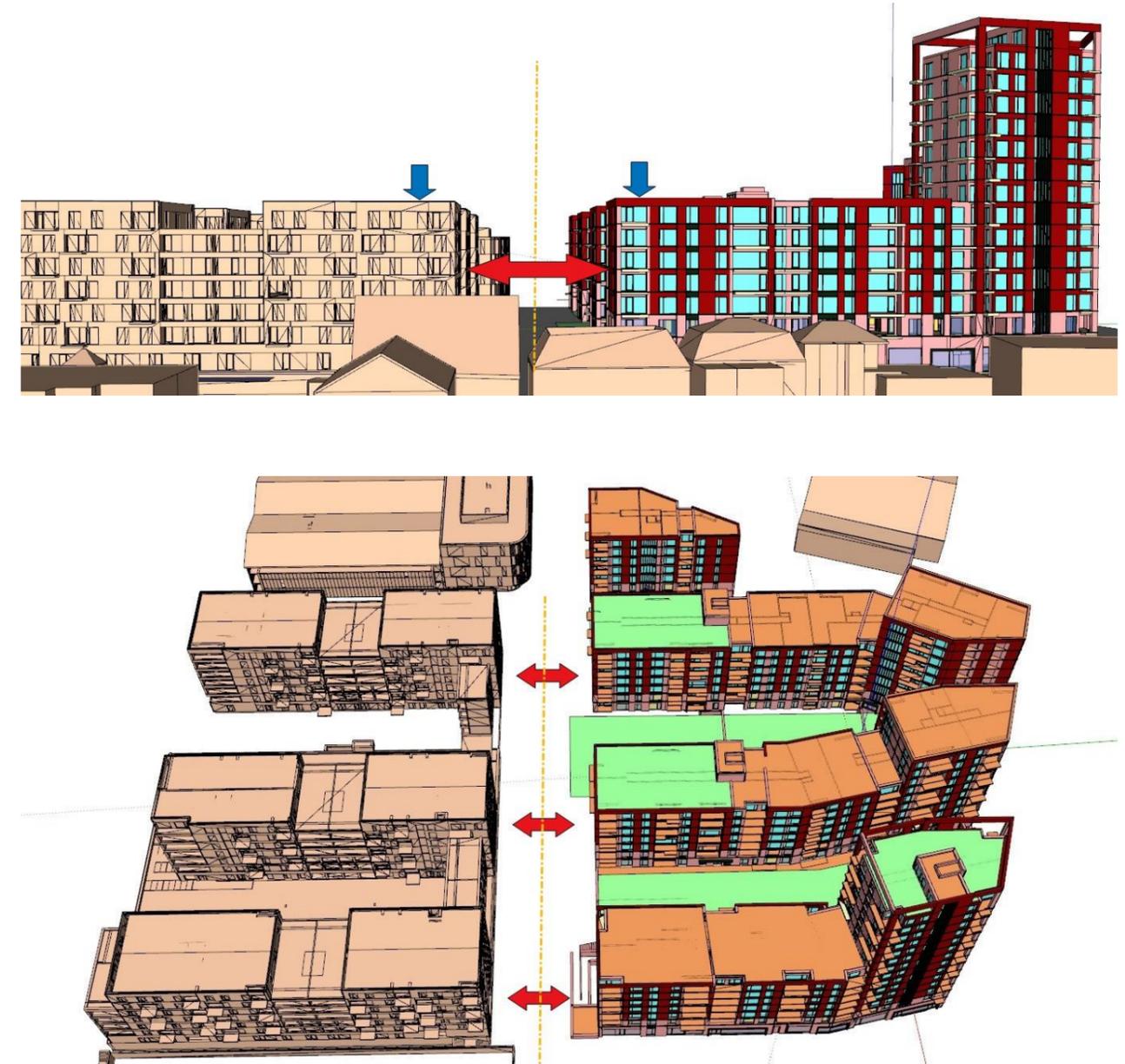
Impact is only considered for residential neighbours and thus we only need to look South in this case at the adjacent apartments permitted in the Santry place development.

Since the current proposal sits directly to the North of Santry Place, there can be no impact on sunlight and no shadows can be cast this direction.

Particular care has been taken by the Architect to ensure good separation of the inline blocks in both the permitted development to the south and the current proposal to the north of same.

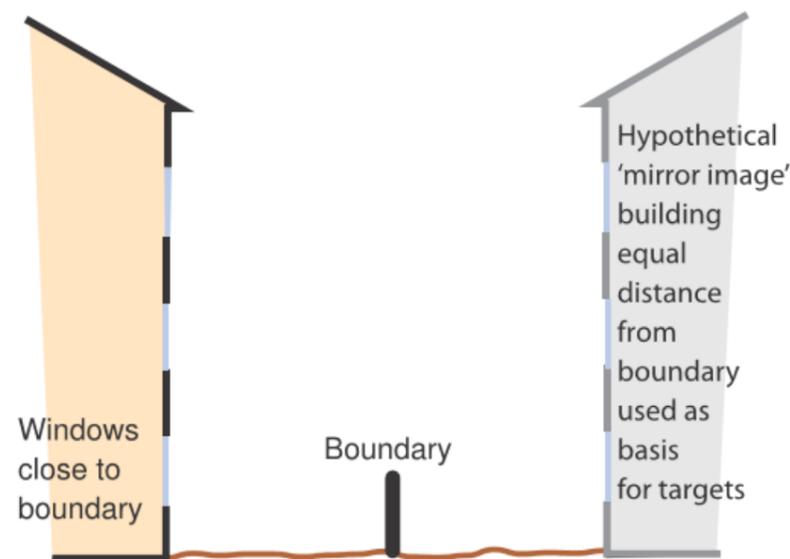
## Mirrored Development.

This proposal Phase 2 along the interface line is a mirrored development of the permitted and constructed Phase 1 design. The proposed design extends the existing blocks in height and location along the interface. The design of both Phase 1 and Phase 2 were cognisant of the neighbouring proposals and development potential.



Appendix F provides clarity on how adjacent and mirrored developments should be examined clause F5 applies

*F5 A similar approach may be adopted in cases where an existing building has windows that are unusually close to the site boundary and taking more than their fair share of light. Figure F3 shows an example, where side windows of an existing building are close to the boundary. To ensure that new development matches the height and proportions of existing buildings, the VSC and APSH targets for these windows could be set to those for a 'mirror-image' building of the same height and size, an equal distance away on the other side of the boundary.*



*Figure F3: Use of a hypothetical mirror image building to set target daylight values*

The layout of the current proposal, if approved, when read with Santry Place, will represent a comprehensive redevelopment of this brownfield condition at the junction of Santry Place & Swords Road. The Phase 2 proposed development (along the interface) is a direct mirror of granted Phase 1 application as it is evident that any impact on the Northern gable façade will be the same as the theoretical mirrored design. The development impact is therefore compliant with the guidelines and Mirrored development approach of Appendix F.

**Summary impact Neighbours**

- Non-residential buildings sit to the West, North and East of the proposal and do not require testing.
- Phase 1 Santry Place sits to the South of this Phase 2 proposal.
  - Sunlight to amenity and windows of the granted Santry Place cannot be impacted by this current proposal as it sits to the North.
  - In relation to skylight (VSC) this proposal Phase 2 along the interface line is a mirrored development of the permitted and constructed Phase 1 design. Any impact along the closer façades will therefore be compliant with the guidelines and Mirrored development approach of Appendix F.

# Appendix 1

## Ground Floor Supplementary Analysis ADF

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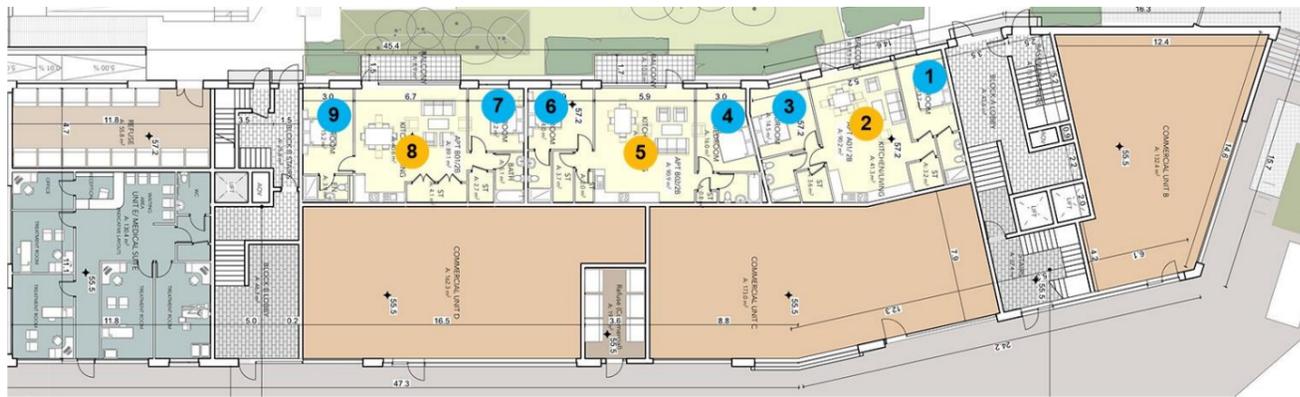
*Additional supplementary light distribution for Ground Floor apartments*

*Requested by Local Authority / ABP*

*Average Daylight Factor (ADF) only*

*By Induction higher floors will achieve better results as the windows will have less obstructions to skylight.*

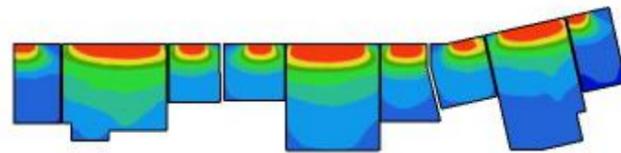
**GFL Floor Layout - Naming Convention - AB**



Legend for radiance plots:



**GFL Floor Analysis - AB**

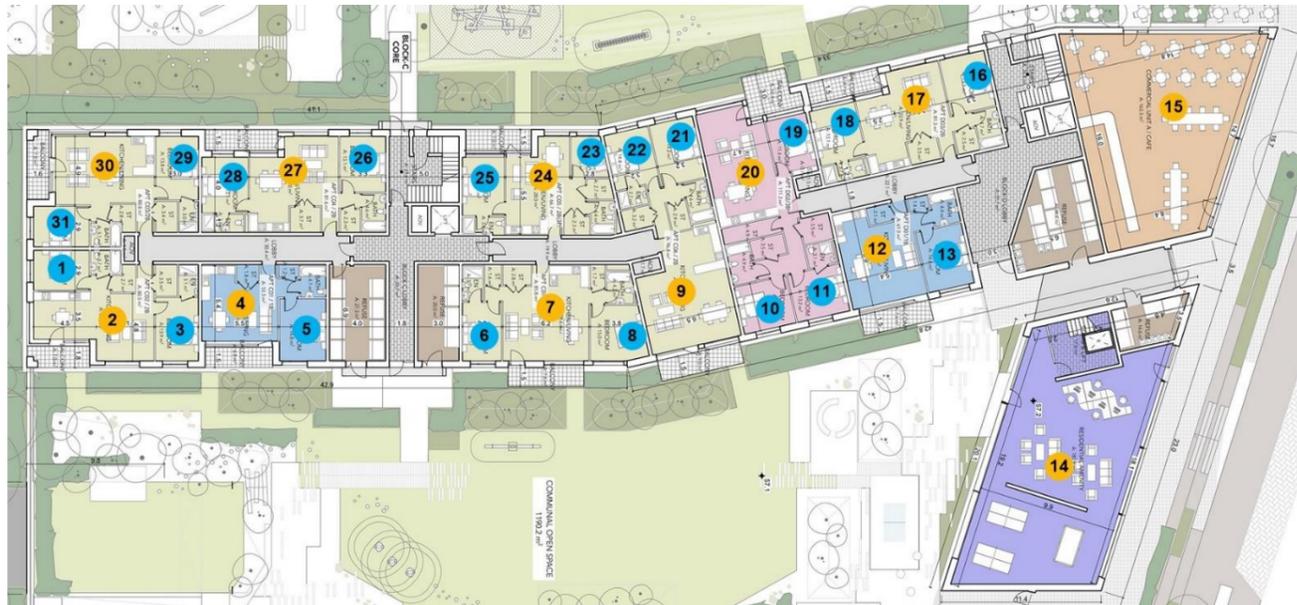


0AB		Average Daylight Factor					
		For all habitable rooms					
		ADF Values from radiance 3D m Yes					
		Type		Calc	Relaxed		Strict
Room	Ref	Type	ADF	Min	Check	Min	Check
1	0AB01	Bedroom	1.4	1.0	Pass	1.0	Pass
2	0AB02L	Living/Kitchen	2.1	1.5	Pass	2.0	Pass
3	0AB03	Bedroom	2.1	1.0	Pass	1.0	Pass
4	0AB04	Bedroom	2.5	1.0	Pass	1.0	Pass
5	0AB05L	Living/Kitchen	2.9	1.5	Pass	2.0	Pass
6	0AB06	Bedroom	2.3	1.0	Pass	1.0	Pass
7	0AB07	Bedroom	2.6	1.0	Pass	1.0	Pass
8	0AB08L	Living/Kitchen	3.0	1.5	Pass	2.0	Pass
9	0AB09	Bedroom	1.6	1.0	Pass	1.0	Pass
					Pass	9	9
					Count	9	9
					Percentage	100%	100%

**ADF Check - Summary**

Average ADF for the tested living rooms is **2.7%** and for bedrooms **2.1%**

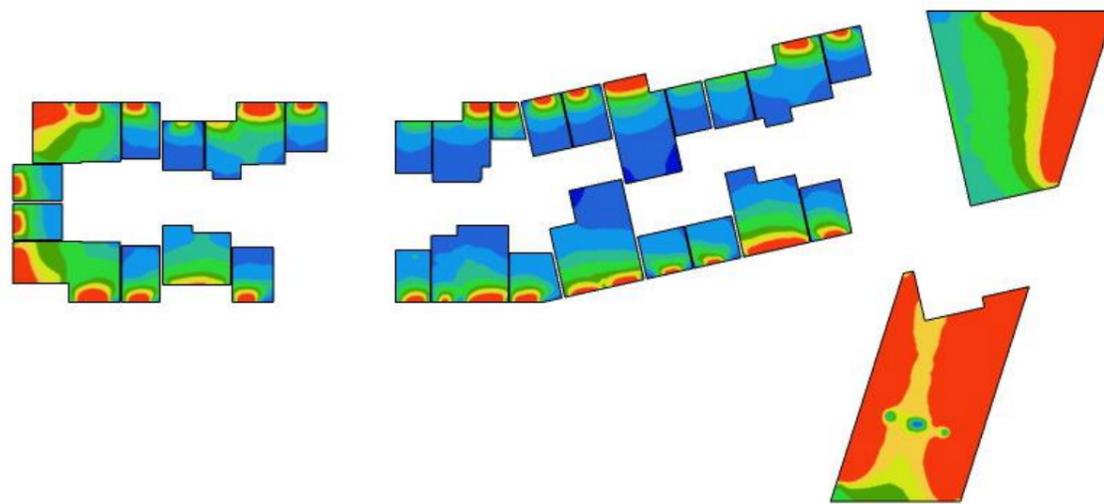
**GFL Floor Layout - Naming Convention - CD**



Legend for radiance plots:



**GFL Floor Analysis - CD**

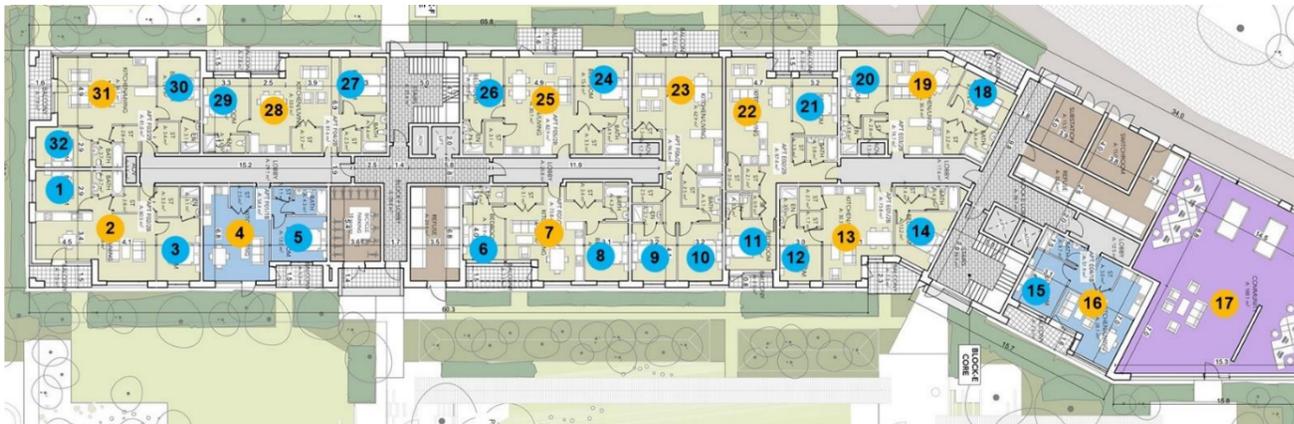


OCD		Average Daylight Factor					
For all habitable rooms							
ADF Values from radiance 3D m Yes							
Room	Ref	Type	Calc ADF	Relaxed Min	Check	Strict Min	Check
1	OCD01	Bedroom	2.7	1.0	Pass	1.0	Pass
2	OCD02L	Living/Kitchen	4.4	1.5	Pass	2.0	Pass
3	OCD03	Bedroom	2.4	1.0	Pass	1.0	Pass
4	OCD04L	Living/Kitchen	2.2	1.5	Pass	2.0	Pass
5	OCD05	Bedroom	2.1	1.0	Pass	1.0	Pass
6	OCD06	Bedroom	2.3	1.0	Pass	1.0	Pass
7	OCD07L	Living/Kitchen	2.0	1.5	Pass	2.0	Pass
8	OCD08	Bedroom	2.3	1.0	Pass	1.0	Pass
9	OCD09L	Living/Kitchen	1.9	1.5	Pass	2.0	Marginal
10	OCD10	Bedroom	1.8	1.0	Pass	1.0	Pass
11	OCD11	Bedroom	1.9	1.0	Pass	1.0	Pass
12	OCD12L	Living/Kitchen	2.8	1.5	Pass	2.0	Pass
13	OCD13	Bedroom	2.2	1.0	Pass	1.0	Pass
14	OCD14L	Living/Kitchen	9.1	1.5	Pass	2.0	Pass
15	OCD15L	Living/Kitchen	5.5	1.5	Pass	2.0	Pass
16	OCD16	Bedroom	1.8	1.0	Pass	1.0	Pass
17	OCD17L	Living/Kitchen	1.8	1.5	Pass	2.0	Marginal
18	OCD18	Bedroom	1.4	1.0	Pass	1.0	Pass
19	OCD19	Bedroom	1.1	1.0	Pass	1.0	Pass
20	OCD20L	Living/Kitchen	2.0	1.5	Pass	2.0	Pass
21	OCD21	Bedroom	1.9	1.0	Pass	1.0	Pass
22	OCD22	Bedroom	1.9	1.0	Pass	1.0	Pass
23	OCD23	Bedroom	3.4	1.0	Pass	1.0	Pass
24	OCD24L	Living/Kitchen	1.6	1.5	Pass	2.0	Fail
25	OCD25	Bedroom	1.2	1.0	Pass	1.0	Pass
26	OCD26	Bedroom	2.1	1.0	Pass	1.0	Pass
27	OCD27L	Living/Kitchen	2.8	1.5	Pass	2.0	Pass
28	OCD28	Bedroom	1.2	1.0	Pass	1.0	Pass
29	OCD29	Bedroom	2.2	1.0	Pass	1.0	Pass
30	OCD30L	Living/Kitchen	4.5	1.5	Pass	2.0	Pass
31	OCD31	Bedroom	2.7	1.0	Pass	1.0	Pass
					Pass	31	28
					Count	31	31
					Percentage	100%	90%

**ADF Check - Summary**

Average ADF for the tested living rooms is **3.4%** and for bedrooms **2.0%**

**GFL Floor Layout - Naming Convention - EF**

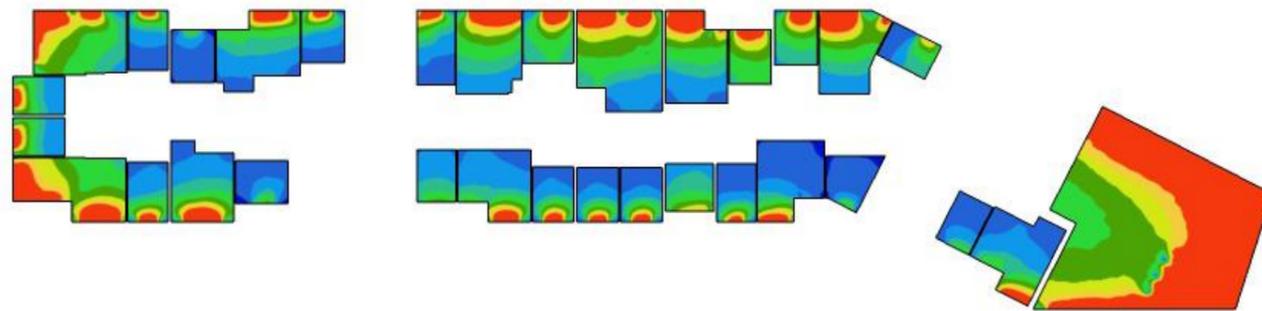


Legend for radiance plots:

Daylight Factor [DF] %



**GFL Floor Analysis - EF**

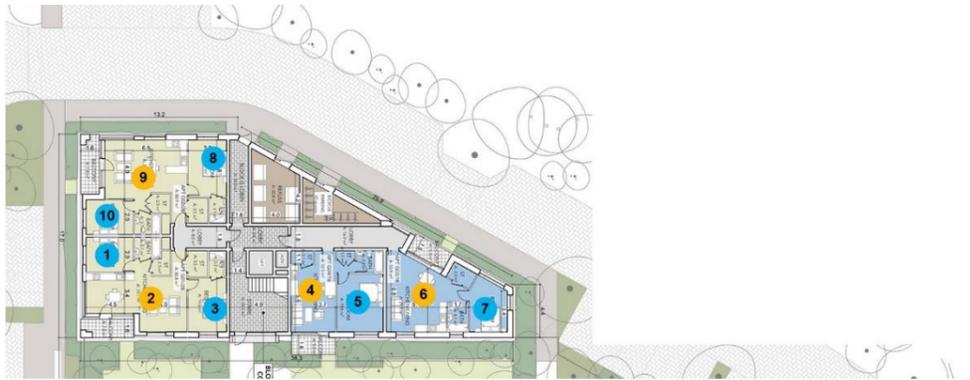


0EF		Average Daylight Factor					
For all habitable rooms							
ADF Values from radiance 3D m Yes							
Room	Ref	Type	Calc ADF	Relaxed Min	Check	Strict Min	Check
1	0EF01	Bedroom	2.6	1.0	Pass	1.0	Pass
2	0EF02L	Living/Kitchen	5.4	1.5	Pass	2.0	Pass
3	0EF03	Bedroom	2.2	1.0	Pass	1.0	Pass
4	0EF04L	Living/Kitchen	2.7	1.5	Pass	2.0	Pass
5	0EF05	Bedroom	1.0	1.0	Pass	1.0	Pass
6	0EF06	Bedroom	1.6	1.0	Pass	1.0	Pass
7	0EF07L	Living/Kitchen	2.1	1.5	Pass	2.0	Pass
8	0EF08	Bedroom	2.1	1.0	Pass	1.0	Pass
9	0EF09	Bedroom	1.9	1.0	Pass	1.0	Pass
10	0EF10	Bedroom	2.0	1.0	Pass	1.0	Pass
11	0EF11	Bedroom	2.2	1.0	Pass	1.0	Pass
12	0EF12	Bedroom	1.6	1.0	Pass	1.0	Pass
13	0EF13L	Living/Kitchen	1.5	1.5	Pass	2.0	Fail
14	0EF14	Bedroom	0.8	1.0	Marginal	1.0	Marginal
15	0EF15	Bedroom	1.0	1.0	Pass	1.0	Pass
16	0EF16L	Living/Kitchen	1.9	1.5	Pass	2.0	Marginal
17	0EF17L	Living/Kitchen	7.9	1.5	Pass	2.0	Pass
18	0EF18	Bedroom	1.7	1.0	Pass	1.0	Pass
19	0EF19L	Living/Kitchen	3.9	1.5	Pass	2.0	Pass
20	0EF20	Bedroom	3.5	1.0	Pass	1.0	Pass
21	0EF21	Bedroom	3.6	1.0	Pass	1.0	Pass
22	0EF22L	Living/Kitchen	3.4	1.5	Pass	2.0	Pass
23	0EF23L	Living/Kitchen	3.4	1.5	Pass	2.0	Pass
24	0EF24	Bedroom	3.3	1.0	Pass	1.0	Pass
25	0EF25L	Living/Kitchen	3.5	1.5	Pass	2.0	Pass
26	0EF26	Bedroom	2.1	1.0	Pass	1.0	Pass
27	0EF27	Bedroom	2.0	1.0	Pass	1.0	Pass
28	0EF28L	Living/Kitchen	2.3	1.5	Pass	2.0	Pass
29	0EF29	Bedroom	0.8	1.0	Marginal	1.0	Marginal
30	0EF30	Bedroom	1.7	1.0	Pass	1.0	Pass
31	0EF31L	Living/Kitchen	4.2	1.5	Pass	2.0	Pass
32	0EF32	Bedroom	2.6	1.0	Pass	1.0	Pass
					Pass	30	28
					Count	32	32
					Percentage	94%	88%

**ADF Check - Summary**

Average ADF for the tested living rooms is 3.5% and for bedrooms 2.0%

**GFL Floor Layout - Naming Convention - G**

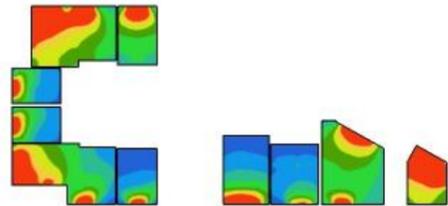


Legend for radiance plots:

Daylight Factor [DF] %



**GFL Floor Analysis - G**



0G		Average Daylight Factor					
<i>For all habitable rooms</i>							
ADF Values from radiance 3D m Yes							
Room	Ref	Type	Calc	Relaxed	Check	Strict	Check
		Type	ADF	Min		Min	
1	0G01	Bedroom	2.6	1.0	Pass	1.0	Pass
2	0G02L	Living/Kitchen	4.2	1.5	Pass	2.0	Pass
3	0G03	Bedroom	1.6	1.0	Pass	1.0	Pass
4	0G04L	Living/Kitchen	2.5	1.5	Pass	2.0	Pass
5	0G05	Bedroom	1.5	1.0	Pass	1.0	Pass
6	0G06L	Living/Kitchen	3.5	1.5	Pass	2.0	Pass
7	0G07	Bedroom	8.6	1.0	Pass	1.0	Pass
8	0G08	Bedroom	3.9	1.0	Pass	1.0	Pass
9	0G09L	Living/Kitchen	6.0	1.5	Pass	2.0	Pass
10	0G10	Bedroom	2.4	1.0	Pass	1.0	Pass
					Pass	10	10
					Count	10	10
					Percentage	100%	100%

**ADF Check - Summary**

Average ADF for the tested living rooms is 4.0% and for bedrooms 3.5%

**Summary for all blocks GFL Floor**

	Relaxed BRE			Strict BRE		
	Pass	Rooms		Pass	Rooms	
AB	9	9		9	9	
CD	31	31		28	31	
DE	30	32		28	32	
G	10	10		10	10	
<b>Total</b>	<b>80</b>	<b>82</b>	<b>98%</b>	<b>75</b>	<b>82</b>	<b>91%</b>

Of the 82 rooms tested at GFL floor level  
**91%** pass the strict BRE requirements and 5 of the 7 that don't are marginal.  
**98%** pass the relaxed requirements and the and the 2 that don't are marginal.

## Appendix 2

### Supplementary Analysis

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*The report above reproduces the analysis previous submitted with for this project with the re-arrangement of rooms withing the layout. The references in this report are consistent with the earlier application.*

*Recently the primary reference for light studies BRE-209 "Site Layout Planning for Daylight and Sunlight: A Guide to Good Practice" was updated to its Third Edition - 2022.*

*This was required to take into account EN 17037 and the withdraw of BS 8206 Lighting for Buildings, Part 2: Code of Practice for Daylighting.*

*The BRE209 – 2022 notes that "The guidance here is intended for use in the United Kingdom and in the Republic of Ireland"*

# The differences between the guidelines

BRE v3 – 2022 provides best practice guidelines for analysing new developments and this guideline has been considered the de-facto standard since 1991 and it now provides details how to apply EN 17037.

National Standards Authority of Ireland have adopted EN 17037 to directly become IS/EN 17037. There are no amendments were made to this document and particularly there is no national Annex as can be found in BS/EN 17037. The standard document provides only a single target for new buildings and does not include specific usage targets for spaces such as living room, bedroom, office, etc.

The UK variant referenced strongly in the BRE Best practice guidelines is more suitable to use in temperate climates where the Median External Diffuse Illuminance is low. We would concur with the UK committee that the recommendations for daylight provision in a space may not be achievable for some buildings, particularly dwellings, which are the subject to most analysis requests.

The reference standard used below is BS/EN 17037 / Annex NA which itself is derived from the now withdrawn BS 8206-2:2008 Lighting for buildings – Part 2: Code of practice for daylighting, Subclause 5.6. This provides alignment between the new and old standards.

## The differences in Versions 2 & 3 are summarised below:

Impact Neighbours			
Item being tested	BRE v2 & BS 8206-2	BRE v3 & BS/EN 17037 (Anx NA)	Change
Light from the Sky Skylight VSC	VSC: 27% or Ratio 0.80	VSC: 27% or Ratio 0.80	<b>v2 – v3 No change to metric</b>
Sunlight Living rooms	APSH: 25% ratio 0.80 WPSH: 5% ratio 0.80 APSH change <4%	APSH: 25% ratio 0.80 WPSH: 5% ratio 0.80 APSH change <4%	<b>v2 – v3 No change to metric</b>
Sunlight/Shadow Sunlight on Ground SOG	Lit 21 <sup>st</sup> March 50% or ratio 0.80	Lit 21 <sup>st</sup> March 50% or ratio 0.80	<b>v2 – v3 No change to metric</b>
No Sky Line	Ratio 0.80	Ratio 0.80	<b>v2 – v3 No change to metric</b> <i>Only needed if neighbouring interior layouts are known, which they usually are not.</i>

Development Performance			
Item being tested	BRE v2 & BS 8206-2	BRE v3 & BS/EN 17037 (Anx NA)	Change
Light in rooms Average Daylight Factor (ADF)	ADF targets all space based on usage Living: 1.5% Bedroom: 1.0% Kitchen: 2.0% LKD: 2.0%	NA	<i>Superceded</i>
Light in rooms Target Illuminance (E <sub>T</sub> )		<b>BS/EN Annex NA</b> Target Illuminance @ 50% area based on usage (Changes=Latitude) Living: 150lx Bedroo: 100lx Kitchen: 200lx LKD: 200lx  No 95% requirement	<b>New metric</b> <i>Based On the BS/EN Annex NA</i>
Sunlight to rooms	Living rooms: APSH: 25% WPSH: 5%	One window preferable living: 1.5hrs of sunlight on 21 <sup>st</sup> March	<b>New metric</b>
Sunlight/Shadow Sunlight on Ground SOG	Lit 21 <sup>st</sup> March 50% or ratio 0.80	Lit 21 <sup>st</sup> March 50% or ratio 0.80	<b>v2 – v3 No change to metric</b>

While some minor wording has changed, and some additional clauses have been added for clarity the metrics and targets are for the most part unchanged BRE v2 and so the assessment still stands.

In this appendix we will provide additional results for the 2 new metrics which are:

- Light in rooms - Target Illuminance (E<sub>T</sub>)
  - Which replaces ADF
  - As previously run - 1<sup>st</sup> Floor (representative) & Ground floor
- Sunlight to rooms – 1.5hr requirement
  - Which replaces the APSH and WPSH checks
  - As previously run – 1<sup>st</sup> and 3<sup>rd</sup> floors

# Development Performance

## Development Performance - Target Illuminance $E_T$ Metric

National Standards Authority of Ireland have adopted EN 17037 to directly become IS/EN 17037. There are no amendments were made to this document and particularly there is no national Annex as can be found in BS/EN 17037. The standard document provides only a single target for new buildings and does not include specific usage targets for spaces such as living room, bedroom, office, etc.

The UK variant referenced strongly in the BRE Best practice guidelines is more suitable to use in Temperate climates where the Median External Diffuse Illuminance is low. We would concur with the UK committee that the recommendations for daylight provision in a space may not be achievable for some buildings, particularly dwellings, which are the subject to most Analysis requests.

The reference standard used below is BS/EN 17037 / Annex NA which itself is derived from the now withdrawn BS 8206-2:2008 Lighting for buildings – Part 2: Code of practice for daylighting, Subclause 5.6. This provides alignment between the new and old standards.

### Target illuminance ( $E_T$ ) :

*Illuminance from daylight that should be achieved for at least half of annual daylight hours across a specified fraction of the reference plane in a daylight space*

## NA.2 - Minimum daylight provision in UK dwellings

*Even if a predominantly daylight appearance is not achievable for a room in a UK dwelling, the UK committee recommends that the target illuminance values given in Table NA.1 are exceeded over at least 50 % of the points on a reference plane 0.85 m above the floor, for at least half of the daylight hours.*

**Table NA.1 — Values of target illuminance for room types in UK dwellings**

Room type	Target illuminance $E_T$ (lx)
Bedroom	100
Living room	150
Kitchen	200

The information above is derived from BS 8206-2:2008 Lighting for buildings – Part 2: Code of practice for daylighting, Subclause 5.6

*Where one room in a UK dwelling serves more than a single purpose, the UK committee recommends that the target illuminance is that for the room type with the highest value – for example, in a space that combines a living room and a kitchen the target illuminance is recommended to be 200 lx*

*It is the opinion of the UK committee that the recommendation in Clause A.2 – that a target illuminance level should be achieved across the entire (i.e. 95 %) fraction of the reference plane within a space – need not be applied to rooms in dwellings.*

This is echoed in The BRE Guidelines

*C16 The UK National Annex gives illuminance recommendations of 100 lux in bedrooms, 150 lux in living rooms and 200 lux in kitchens. These are the median illuminances, to be exceeded over at least 50% of the assessment points in the room for at least half of the daylight hours. The recommended levels over 95% of a reference plane need not apply to dwellings in the UK.*

*C17 Where a room has a shared use, the highest target should apply. For example in a bed sitting room in student accommodation, the value for a living room should be used if students would often spend time in their rooms during the day. Local authorities could use discretion here. For example, the target for a living room could be used for a combined living/dining/kitchen area if the kitchens are not treated as habitable spaces, as it may avoid small separate kitchens in a design. The kitchen space would still need to be included in the assessment area ... . Alternatively, in rooms with a particular requirement for daylight, such as bed sitting rooms in homes for the elderly, higher values such as ... may be taken.*

Analysis parameters are as per Annex B (and/or as revised by Annex NA), analysis method 1 was used. The following Parameters were used are within the recommended ranges and reflect the materials/finishes specified in this application. The Median External Diffuse Illuminance used is noted in the relevant results tables.

Surface	Description	Reflectance
External Plane	Earth	0.2
External Walls	Grey Render / Concrete	0.4
Floor	Light wood/ cream Carpet	0.4
Internal Wall	Cream	0.7
Ceiling	White	0.8
Frames	Medium Grey	0.5
	<b>Transmittance</b>	
Glazing clear	0.63 (incl. Maintenance Factor)	
Glazing Translucent	0.4 (incl. Maintenance Factor)	

Light distribution was computed by modelling the internal configuration of rooms and windows placed within the existing topography and the adjacent buildings and then running an analysis on the same. This analysis was based on a standard working plane for in this case residential of 0.850m.

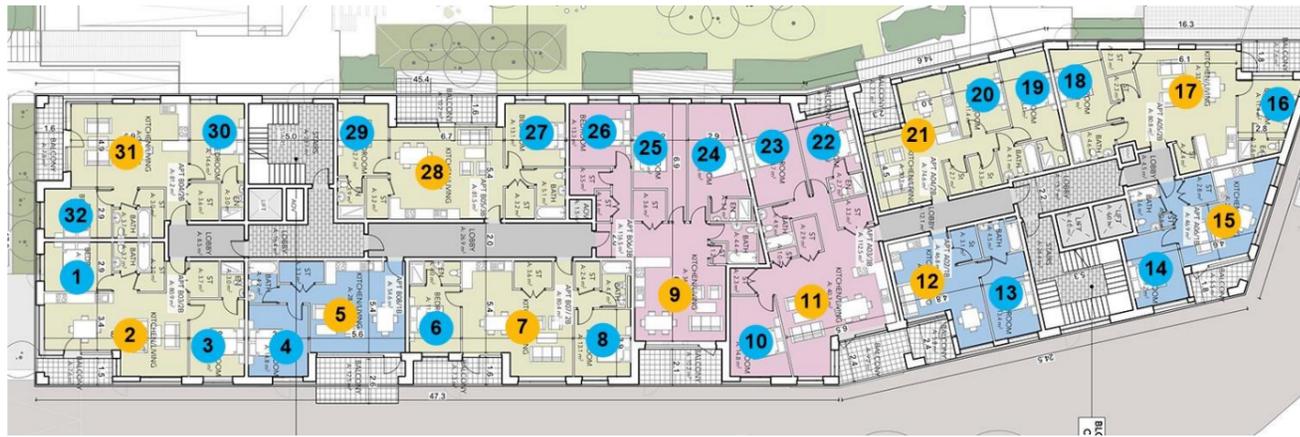
### Reference plane or working plane

*Horizontal, vertical, or inclined plane in which a visual task lies. Normally the working plane may be taken to be horizontal, 0.85 m above the floor in houses and factories, 0.7 m above the floor in offices.*

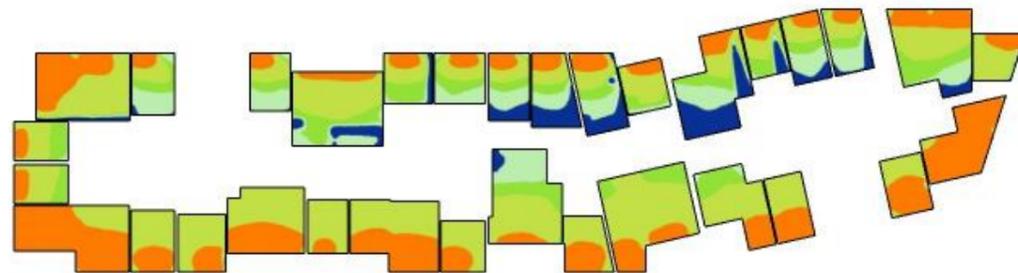
### Legend for Radiance Plots



**1st Floor Layout - Naming Convention - AB**



**1st Floor Analysis - AB**



**NA.2 Minimum daylight provision**

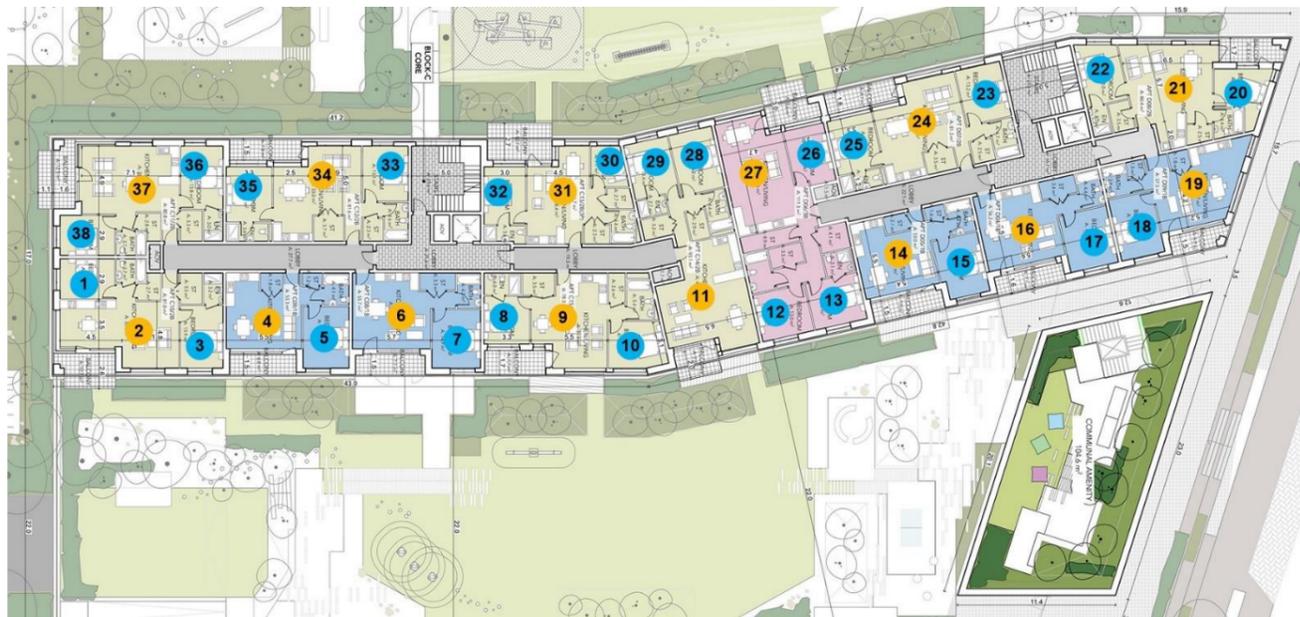
*For all habitable rooms*

**Location** *Dublin* **14,900** lx

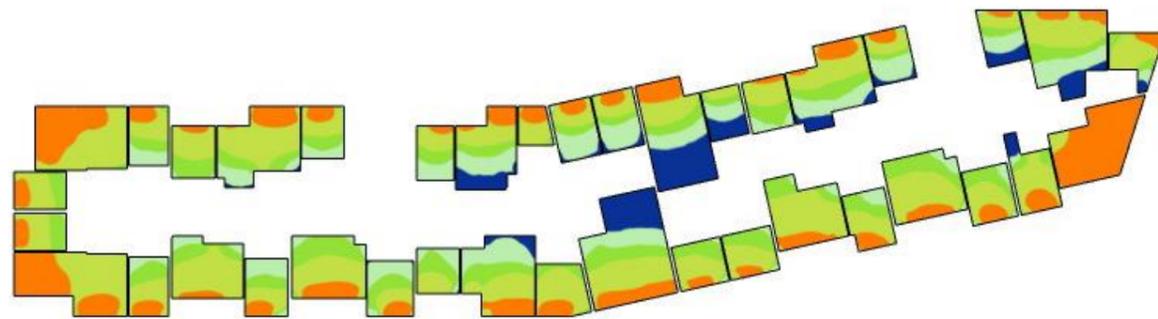
**>50 % of the points on a reference plane to exceed**

1AB		Type	Percentage within Target Lux	BS/EN17037 Annex AN Target Lux	Check
1AB01	Bedroom	100	100	Pass	
1AB02C	Living/Kitchen	100	200	Pass	
1AB03	Bedroom	100	100	Pass	
1AB04	Bedroom	97	100	Pass	
1AB05C	Living/Kitchen	100	200	Pass	
1AB06	Bedroom	100	100	Pass	
1AB07C	Living/Kitchen	100	200	Pass	
1AB08	Bedroom	100	100	Pass	
1AB09C	Living/Kitchen	51	200	Pass	
1AB10	Bedroom	100	100	Pass	
1AB11C	Living/Kitchen	86	200	Pass	
1AB12C	Living/Kitchen	74	200	Pass	
1AB13	Bedroom	100	100	Pass	
1AB14	Bedroom	100	100	Pass	
1AB15C	Living/Kitchen	100	200	Pass	
1AB16	Bedroom	98	100	Pass	
1AB17C	Living/Kitchen	60	200	Pass	
1AB18	Bedroom	86	100	Pass	
1AB19	Bedroom	85	100	Pass	
1AB20	Bedroom	86	100	Pass	
1AB21C	Living/Kitchen	26	200	Fail	
1AB22	Bedroom	99	100	Pass	
1AB23	Bedroom	76	100	Pass	
1AB24	Bedroom	65	100	Pass	
1AB25	Bedroom	78	100	Pass	
1AB26	Bedroom	100	100	Pass	
1AB27	Bedroom	90	100	Pass	
1AB28C	Living/Kitchen	56	200	Pass	
1AB29	Bedroom	99	100	Pass	
1AB30	Bedroom	97	100	Pass	
1AB31C	Living/Kitchen	93	200	Pass	
1AB32	Bedroom	100	100	Pass	
				<b>Count</b>	<b>32</b>
				<b>Pass</b>	<b>31</b>
				<b>Pass rate</b>	<b>97%</b>

**1st Floor Layout - Naming Convention - CD**



**1st Floor Analysis - CD**



**NA.2 Minimum daylight provision**

*For all habitable rooms*

Location **Dublin** **14,900** lx

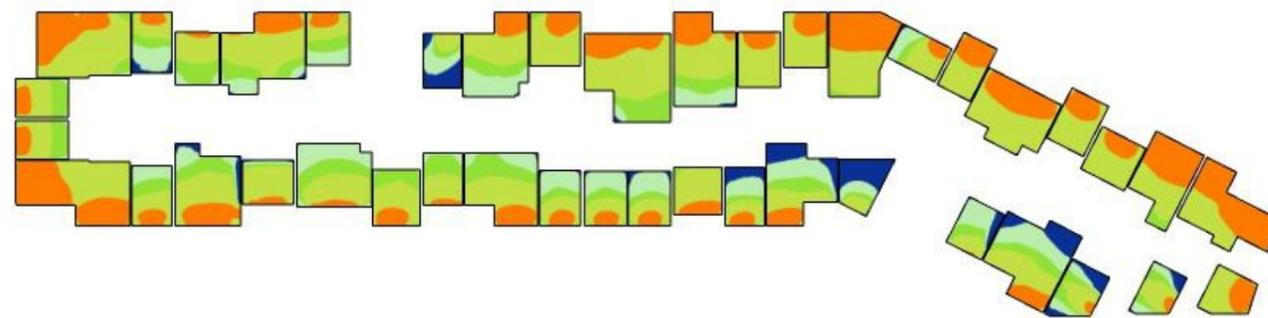
>50 % of the points on a reference plane to exceed

1CD		Type	Percentage within Target Lux	BS/EN17037 Annex AN Target Lux	Check
1CD01	Bedroom	100	100	Pass	
1CD02C	Living/Kitchen	99	200	Pass	
1CD03	Bedroom	100	100	Pass	
1CD04C	Living/Kitchen	69	200	Pass	
1CD05	Bedroom	100	100	Pass	
1CD06C	Living/Kitchen	62	200	Pass	
1CD07	Bedroom	99	100	Pass	
1CD08	Bedroom	99	100	Pass	
1CD09C	Living/Kitchen	44	200	Marginal	
1CD10	Bedroom	100	100	Pass	
1CD11C	Living/Kitchen	42	200	Marginal	
1CD12	Bedroom	100	100	Pass	
1CD13	Bedroom	100	100	Pass	
1CD14C	Living/Kitchen	80	200	Pass	
1CD15	Bedroom	100	100	Pass	
1CD16C	Living/Kitchen	61	200	Pass	
1CD17	Bedroom	100	100	Pass	
1CD18	Bedroom	91	100	Pass	
1CD19C	Living/Kitchen	100	200	Pass	
1CD20	Bedroom	94	100	Pass	
1CD21C	Living/Kitchen	50	200	Pass	
1CD22	Bedroom	75	100	Pass	
1CD23	Bedroom	87	100	Pass	
1CD24C	Living/Kitchen	46	200	Marginal	
1CD25	Bedroom	100	100	Pass	
1CD26	Bedroom	62	100	Pass	
1CD27C	Living/Kitchen	34	200	Fail	
1CD28	Bedroom	92	100	Pass	
1CD29	Bedroom	95	100	Pass	
1CD30	Bedroom	100	100	Pass	
1CD31C	Living/Kitchen	40	200	Marginal	
1CD32	Bedroom	100	100	Pass	
1CD33	Bedroom	100	100	Pass	
1CD34C	Living/Kitchen	69	200	Pass	
1CD35	Bedroom	100	100	Pass	
1CD36	Bedroom	100	100	Pass	
1CD37C	Living/Kitchen	99	200	Pass	
1CD38	Bedroom	100	100	Pass	
				Count	38
				Pass	33
				Pass rate	87%

**1st Floor Layout - Naming Convention - EF**



**1st Floor Analysis - EF**



**NA.2 Minimum daylight provision**

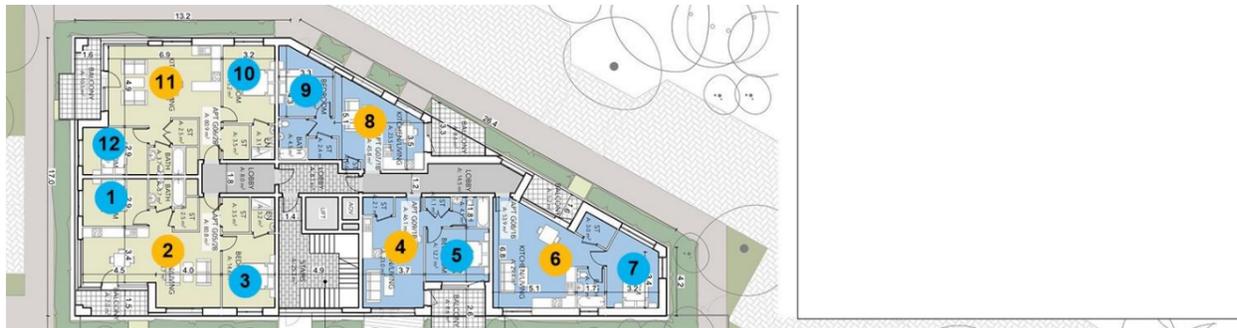
For all habitable rooms

Location **Dublin** **14,900** lx

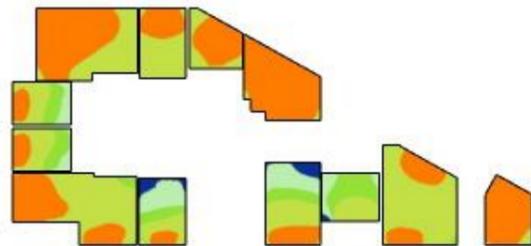
>50 % of the points on a reference plane to exceed

1EF		Type	Percentage within Target Lux	BS/EN17037 Annex AN Target Lux	Check
1EF01	Bedroom	100	100	Pass	
1EF02C	Living/Kitchen	100	200	Pass	
1EF03	Bedroom	100	100	Pass	
1EF04C	Living/Kitchen	65	200	Pass	
1EF05	Bedroom	98	100	Pass	
1EF06C	Living/Kitchen	43	200	Marginal	
1EF07	Bedroom	100	100	Pass	
1EF08	Bedroom	100	100	Pass	
1EF09C	Living/Kitchen	57	200	Pass	
1EF10	Bedroom	98	100	Pass	
1EF11	Bedroom	98	100	Pass	
1EF12	Bedroom	94	100	Pass	
1EF13	Bedroom	100	100	Pass	
1EF14	Bedroom	78	100	Pass	
1EF15C	Living/Kitchen	39	200	Fail	
1EF16	Bedroom	44	100	Marginal	
1EF17	Bedroom	88	100	Pass	
1EF18C	Living/Kitchen	42	200	Marginal	
1EF19	Bedroom	71	100	Pass	
1EF20	Bedroom	86	100	Pass	
1EF21	Bedroom	100	100	Pass	
1EF22C	Living/Kitchen	100	200	Pass	
1EF23C	Living/Kitchen	94	200	Pass	
1EF24	Bedroom	100	100	Pass	
1EF25	Bedroom	100	100	Pass	
1EF26C	Living/Kitchen	100	200	Pass	
1EF27	Bedroom	100	100	Pass	
1EF28	Bedroom	99	100	Pass	
1EF29C	Living/Kitchen	97	200	Pass	
1EF30	Bedroom	100	100	Pass	
1EF31	Bedroom	100	100	Pass	
1EF32C	Living/Kitchen	67	200	Pass	
1EF33C	Living/Kitchen	77	200	Pass	
1EF34	Bedroom	100	100	Pass	
1EF35C	Living/Kitchen	51	200	Pass	
1EF36	Bedroom	57	100	Pass	
1EF37	Bedroom	100	100	Pass	
1EF38C	Living/Kitchen	70	200	Pass	
1EF39	Bedroom	100	100	Pass	
1EF40	Bedroom	88	100	Pass	
1EF41C	Living/Kitchen	95	200	Pass	
1EF42	Bedroom	100	100	Pass	
				Count	42
				Pass	38
				Pass rate	90%

**1st Floor Layout - Naming Convention - G**



**1st Floor Analysis - G**



NA.2 Minimum daylight provision				
<i>For all habitable rooms</i>				
<b>Location</b>	<b>Dublin</b>	<b>14,900</b>	<b>lx</b>	
<b>&gt;50 % of the points on a reference plane to exceed</b>				
<b>1G</b>	Type			
		Percentage within Target Lux	BS/EN17037 Annex AN Target Lux	Check
1G01	Bedroom	100	100	Pass
1G02L	Living	100	150	Pass
1G03	Bedroom	87	100	Pass
1G04L	Living	67	150	Pass
1G05	Bedroom	98	100	Pass
1G06L	Living	100	150	Pass
1G07	Bedroom	100	100	Pass
1G08L	Living	100	150	Pass
1G09	Bedroom	100	100	Pass
1G10	Bedroom	100	100	Pass
1G11L	Living	100	150	Pass
1G12	Bedroom	100	100	Pass
			<b>Count</b>	<b>12</b>
			<b>Pass</b>	<b>12</b>
			<b>Pass rate</b>	<b>100%</b>

**Comparison of BRE v2 vs BRE v3  
1st Floor**

1st FL	BRE v2 Strict		BRE v3			
	Pass	Rooms	Pass	Rooms		
AB	29	32	31	32		
CD	33	38	33	38		
DE	38	42	38	42		
G	12	12	12	12		
<b>Total</b>	<b>112</b>	<b>124</b>	<b>90%</b>	<b>114</b>	<b>124</b>	<b>92%</b>

Of the 124 rooms tested at 1<sup>st</sup> floor level **92%** pass the BRE requirements and most of those that don't are marginal. Given the scale of the project this represents careful design which. These results will only improve at higher floor levels.

**Target Illuminance Check - Summary**

Target Illuminance – 1<sup>st</sup> Floor (representative)

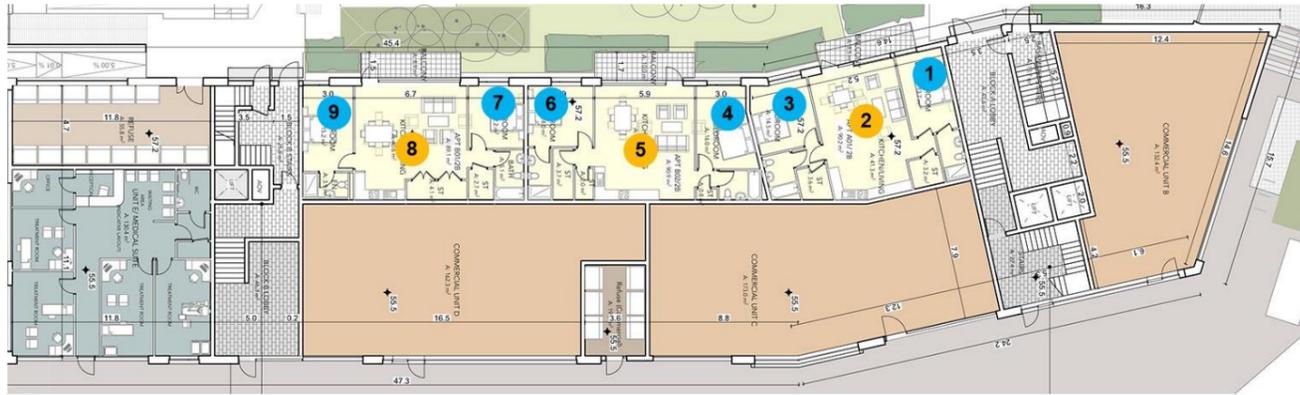
**92%** comply with the BRE v3 requirements as defined in Annex NA BS/EN 17037

The development shows excellent results.

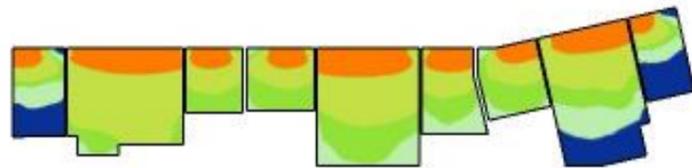
**The proposed development generally complies with the requirements of the BRE guidelines in relation to Target Illuminance.**

**Results for the Ground Floor presented in appendix 1 follow.**

**GFL Floor Layout - Naming Convention - AB**

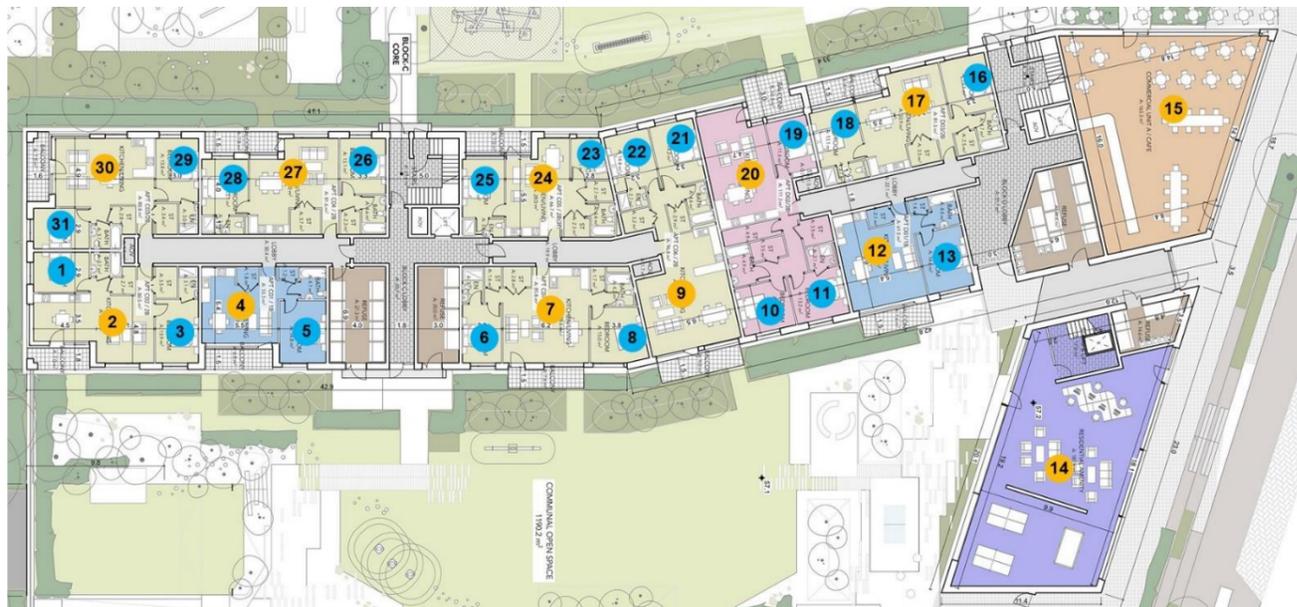


**GFL Floor Analysis - AB**

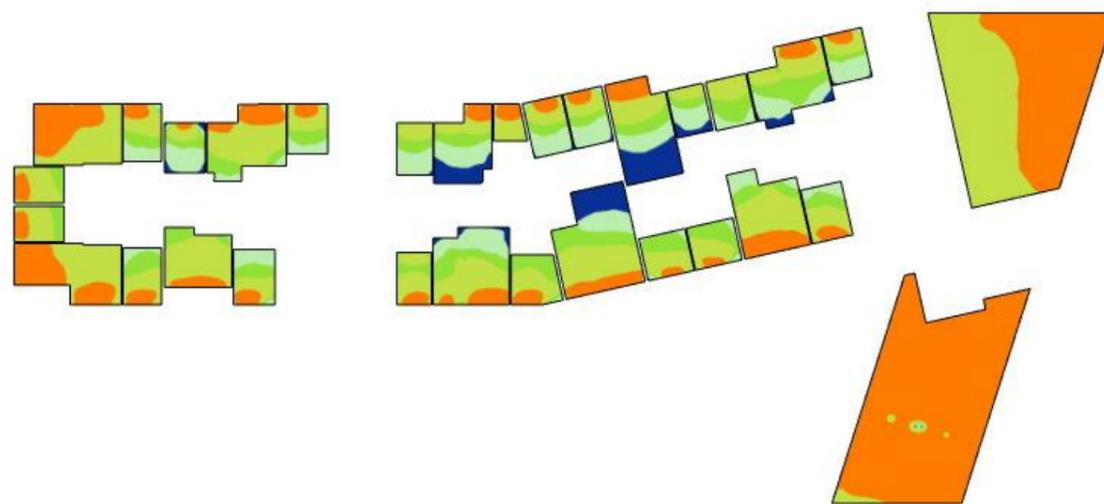


NA.2 Minimum daylight provision				
For all habitable rooms				
Location	Dublin	14,900 lx		
>50 % of the points on a reference plane to exceed				
OAB	Type	Percentage within Target Lux	BS/EN17037 Annex AN Target Lux	Check
0AB01	Bedroom	54	100	Pass
0AB02C	Living/Kitchen	44	200	Marginal
0AB03	Bedroom	100	100	Pass
0AB04	Bedroom	100	100	Pass
0AB05C	Living/Kitchen	61	200	Pass
0AB06	Bedroom	100	100	Pass
0AB07	Bedroom	100	100	Pass
0AB08C	Living/Kitchen	87	200	Pass
0AB09	Bedroom	62	100	Pass
			Count	9
			Pass	8
			Pass rate	89%

**GFL Floor Layout - Naming Convention - CD**



**GFL Floor Analysis - CD**



**NA.2 Minimum daylight provision**

For all habitable rooms

Location **Dublin** **14,900** lx

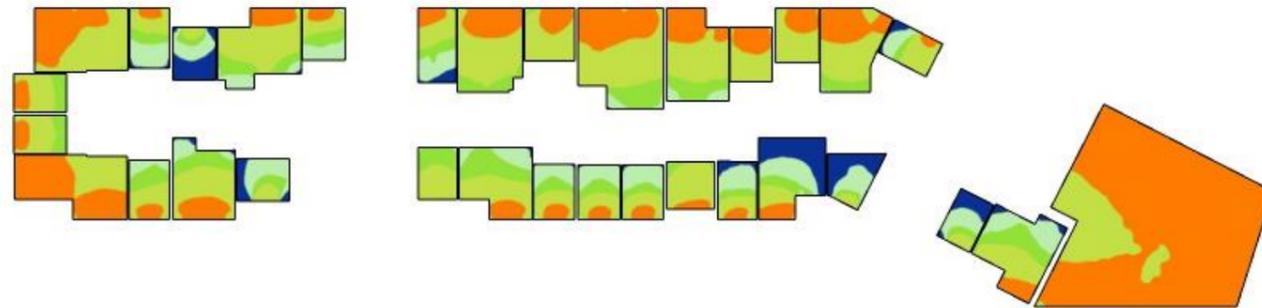
>50 % of the points on a reference plane to exceed

OCD	Type	BS/EN17037 Annex AN		Check	
		Percentage within Target Lux	Target Lux		
OCD01	Bedroom	100	100	Pass	
OCD02C	Living/Kitchen	100	200	Pass	
OCD03	Bedroom	100	100	Pass	
OCD04C	Living/Kitchen	84	200	Pass	
OCD05	Bedroom	100	100	Pass	
OCD06	Bedroom	100	100	Pass	
OCD07C	Living/Kitchen	50	200	Pass	
OCD08	Bedroom	100	100	Pass	
OCD09C	Living/Kitchen	50	200	Pass	
OCD10	Bedroom	99	100	Pass	
OCD11	Bedroom	99	100	Pass	
OCD12C	Living/Kitchen	75	200	Pass	
OCD13	Bedroom	100	100	Pass	
OCD14C	Living/Kitchen	99	200	Pass	
OCD15C	Living/Kitchen	100	200	Pass	
OCD16	Bedroom	97	100	Pass	
OCD17C	Living/Kitchen	38	200	Fail	
OCD18	Bedroom	100	100	Pass	
OCD19	Bedroom	85	100	Pass	
OCD20C	Living/Kitchen	36	200	Fail	
OCD21	Bedroom	50	100	Pass	
OCD22	Bedroom	98	100	Pass	
OCD23	Bedroom	100	100	Pass	
OCD24C	Living/Kitchen	33	200	Fail	
OCD25	Bedroom	99	100	Pass	
OCD26	Bedroom	100	100	Pass	
OCD27C	Living/Kitchen	78	200	Pass	
OCD28	Bedroom	89	100	Pass	
OCD29	Bedroom	100	100	Pass	
OCD30C	Living/Kitchen	100	200	Pass	
OCD31	Bedroom	100	100	Pass	
				Count	31
				Pass	28
				Pass rate	90%

**GFL Floor Layout - Naming Convention - EF**



**GFL Floor Analysis - EF**



**NA.2 Minimum daylight provision**

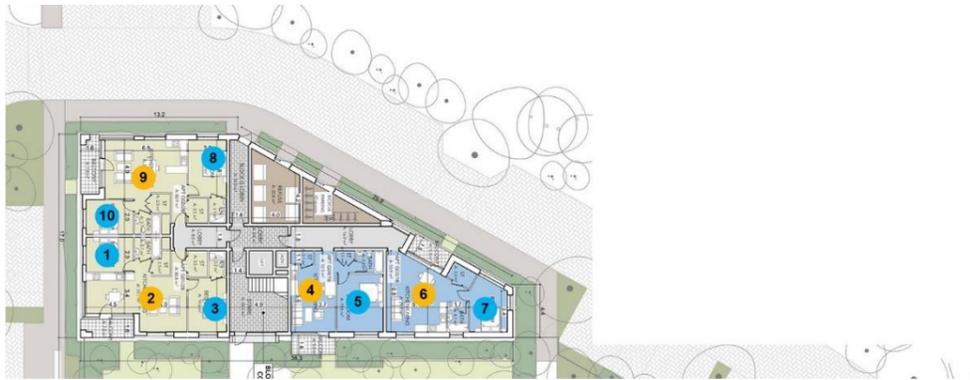
*For all habitable rooms*

**Location** *Dublin* **14,900 lx**

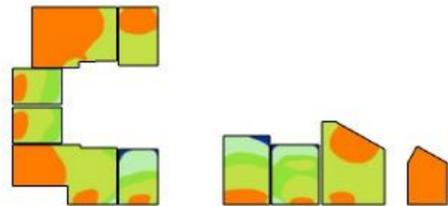
**>50 % of the points on a reference plane to exceed**

Ref	Type	Percentage within Target Lux	BS/EN17037 Annex AN Target Lux	Check
OEF01	Bedroom	100	100	Pass
OEF02C	Living/Kitchen	100	200	Pass
OEF03	Bedroom	100	100	Pass
OEF04C	Living/Kitchen	67	200	Pass
OEF05	Bedroom	75	100	Pass
OEF06	Bedroom	100	100	Pass
OEF07C	Living/Kitchen	51	200	Pass
OEF08	Bedroom	99	100	Pass
OEF09	Bedroom	99	100	Pass
OEF10	Bedroom	98	100	Pass
OEF11	Bedroom	100	100	Pass
OEF12	Bedroom	87	100	Pass
OEF13C	Living/Kitchen	25	200	Fail
OEF14	Bedroom	47	100	Marginal
OEF15	Bedroom	64	100	Pass
OEF16C	Living/Kitchen	43	200	Marginal
OEF17C	Living/Kitchen	100	200	Pass
OEF18	Bedroom	89	100	Pass
OEF19C	Living/Kitchen	87	200	Pass
OEF20	Bedroom	100	100	Pass
OEF21	Bedroom	100	100	Pass
OEF22C	Living/Kitchen	75	200	Pass
OEF23C	Living/Kitchen	83	200	Pass
OEF24	Bedroom	100	100	Pass
OEF25C	Living/Kitchen	85	200	Pass
OEF26	Bedroom	89	100	Pass
OEF27	Bedroom	100	100	Pass
OEF28C	Living/Kitchen	72	200	Pass
OEF29	Bedroom	52	100	Pass
OEF30	Bedroom	96	100	Pass
OEF31C	Living/Kitchen	99	200	Pass
OEF32	Bedroom	100	100	Pass
			<b>Count</b>	<b>32</b>
			<b>Pass</b>	<b>29</b>
			<b>Pass rate</b>	<b>91%</b>

**GFL Floor Layout - Naming Convention - G**



**GFL Floor Analysis - G**



NA.2 Minimum daylight provision				
<i>For all habitable rooms</i>				
<b>Location</b>	<b>Dublin</b>	<b>14,900</b>	<i>lx</i>	
<b>&gt;50 % of the points on a reference plane to exceed</b>				
<b>OG</b>	Type			
		Percentage within	BS/EN17037	
<b>Ref</b>	<b>Type</b>	<b>Target Lux</b>	<b>Annex AN Target Lux</b>	<b>Check</b>
OG01	Bedroom	100	100	Pass
OG02C	Living/Kitchen	94	200	Pass
OG03	Bedroom	96	100	Pass
OG04C	Living/Kitchen	56	200	Pass
OG05	Bedroom	98	100	Pass
OG06C	Living/Kitchen	100	200	Pass
OG07	Bedroom	100	100	Pass
OG08	Bedroom	100	100	Pass
OG09C	Living/Kitchen	100	200	Pass
OG10	Bedroom	100	100	Pass
			<b>Count</b>	<b>10</b>
			<b>Pass</b>	<b>10</b>
			<b>Pass rate</b>	<b>100%</b>

**Comparison of BRE v2 vs BRE v3  
GFL Floor**

GFL	BRE v2 Strict		BRE v3	
	Pass	Rooms	Pass	Rooms
AB	9	9	8	9
CD	28	31	28	31
DE	28	32	29	32
G	10	10	10	10
<b>Total</b>	<b>75</b>	<b>82</b>	<b>91%</b>	<b>91%</b>

82 rooms were tested at GFL floor level  
**91%** pass the BRE requirements and most of those that don't are marginal.  
 Given the scale of the project this represents careful design which.  
 These results will only improve at higher floor levels.

**Target Illuminance Check - Summary**

Target Illuminance – GFL Floor (worst case floor)

**91%** comply with the BRE v3 requirements as defined in Annex NA BS/EN 17037

The development shows excellent results.

**The proposed development generally complies with the requirements of the BRE guidelines in relation to Target Illuminance.**

## Development Performance - Sunlight to rooms (living spaces)

**Clause 3.1.2** of the guidance document BRE indicates that special checks should be applied to living rooms to ensure that these core rooms receive the necessary sunlight.

*In Housing, the main requirement for sunlight is in living rooms. where it is valued at any time of day but especially in the afternoon.*

### Check Clauses

*3.1.15 In general a dwelling, or non-domestic building that has a particular requirement for sunlight, will appear reasonably sunlit provided:*

- at least one main window wall faces within 90° of due south and
- a habitable room, preferably a main living room, can receive a total of at least 1.5 hours of sunlight on 21 March. This is assessed at the inside centre of the window(s); sunlight received by different windows can be added provided they occur at different times and sunlight hours are not double counted.

*3.1.16 Where groups of dwellings are planned, site layout design should aim to maximise the number of dwellings with a main living room that meets the above recommendations*

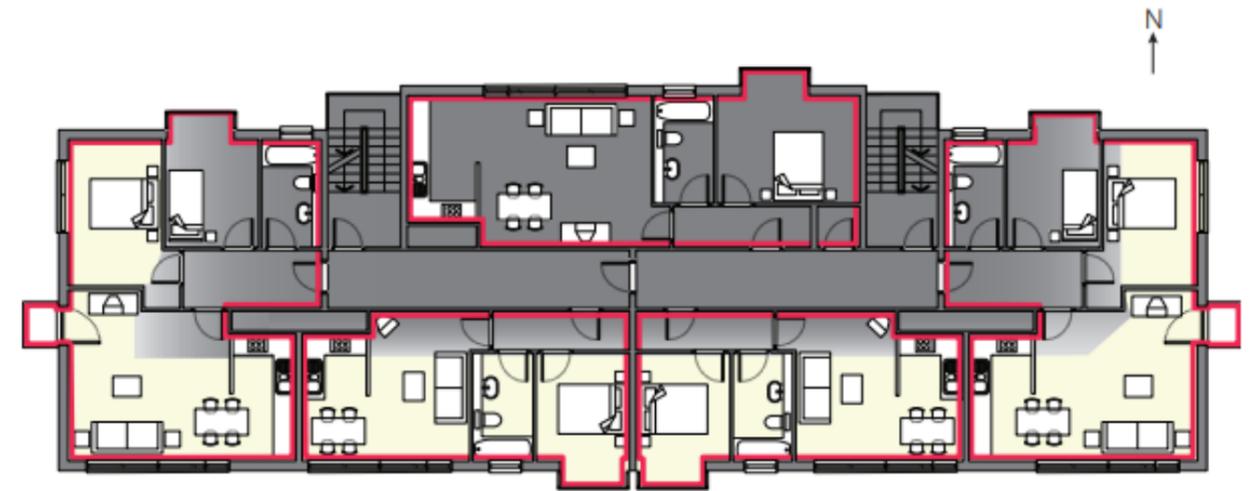
The guidelines accept the difficulty imposed by this requirement and that it will not always be possible to achieve this requirement for ALL living spaces. While it is preferred to have sunlight the guidelines are pragmatic in this regard. The guidelines note that:

*3.1.8..... For larger developments of flats, especially those with site constraints, it may not be possible to have every living room facing within 90° of south.....*

A view or similar may be considered a compensating factor to North facing windows

*3.1.7 .... compensating factor such as an appealing view to the north.*

It then follows with an example of a careful layout for a relatively small block where 4/5 flats have south facing living rooms, and one North which would receive no sunlight at all. From this layout and results we can conclude that an 80% pass rate is considered careful layout design.



**Figure 26: Careful layout design means that four out of the five flats shown have a south-facing living room**

Quality of light minimum/medium/high is defined in clause 3.1.10

*3.1.10 ... For interiors, access to sunlight can be quantified. BS EN 17037 recommends that a space should receive a minimum of 1.5 hours of direct sunlight on a selected date between 1 February and 21 March with cloudless conditions. It is suggested that 21 March (equinox) be used. The medium level of recommendation is three hours and the high level of recommendation four hours. For dwellings, at least one habitable room, preferably a main living room, should meet at least the minimum criterion. ....*

Tabulated results

Sunlight to rooms							
Receives 1.5 hours of sunlight on 21st March							
1st Floor							
Block	Floor	Window/Room	Ref	Hrs of Sun	Pass	Quality	
AB	F1	A2	AB.1.2	6.6	Pass		High
AB	F1	A5	AB.1.5	3.8	Pass	Medium	
AB	F1	A7	AB.1.7	5.9	Pass		High
AB	F1	A9	AB.1.9	2.6	Pass	Min	
AB	F1	A11	AB.1.11	4.7	Pass		High
AB	F1	A12	AB.1.12	3.4	Pass	Medium	
AB	F1	A15	AB.1.15	2.8	Pass	Min	
AB	F1	A17	AB.1.17	1.1	Fail		
AB	F1	A21	AB.1.21	2.3	Pass	Min	
AB	F1	A28	AB.1.28	0.7	Fail		
AB	F1	A31	AB.1.31	5.3	Pass		High
CD	F1	A2	CD.1.2	6.8	Pass		High
CD	F1	A4	CD.1.4	1.3	Marginal		
CD	F1	A6	CD.1.6	0.9	Fail		
CD	F1	A9	CD.1.9	2.1	Pass	Min	
CD	F1	A11	CD.1.11	0.3	Fail		
CD	F1	A14	CD.1.14	0.0	Fail		
CD	F1	A16	CD.1.16	0.4	Fail		
CD	F1	A19	CD.1.19	1.5	Pass		
CD	F1	A21	CD.1.21	1.2	Marginal		
CD	F1	A24	CD.1.24	2.3	Pass	Min	
CD	F1	A27	CD.1.27	2.6	Pass	Min	
CD	F1	A31	CD.1.31	0.8	Fail		
CD	F1	A34	CD.1.34	1.5	Pass	Min	
CD	F1	A37	CD.1.37	5.7	Pass		High
EF	F1	A2	EF.1.2	7.4	Pass		High
EF	F1	A4	EF.1.4	2.9	Pass	Min	
EF	F1	A6	EF.1.6	0.8	Fail		
EF	F1	A9	EF.1.9	0.8	Fail		
EF	F1	A15	EF.1.15	1.9	Pass	Min	
EF	F1	A18	EF.1.18	2.8	Pass	Min	
EF	F1	A22	EF.1.22	1.1	Fail		
EF	F1	A23	EF.1.23	1.6	Pass	Min	
EF	F1	A26	EF.1.26	1.8	Pass	Min	
EF	F1	A29	EF.1.29	4.3	Pass		High
EF	F1	A32	EF.1.32	3.2	Pass	Medium	
EF	F1	A33	EF.1.33	1.3	Marginal		
EF	F1	A35	EF.1.35	0.4	Fail		
EF	F1	A38	EF.1.38	1.8	Pass	Min	
EF	F1	A41	EF.1.41	2.4	Pass	Min	
G	F1	A2	G.1.2	5.8	Pass		High
G	F1	A4	G.1.4	1.8	Pass	Min	
G	F1	A6	G.1.6	1.6	Pass	Min	
G	F1	A8	G.1.8	3.2	Pass	Medium	
G	F1	A11	G.1.11	4.9	Pass		High

Sunlight to rooms							
Receives 1.5 hours of sunlight on 21st March							
3rd Floor							
Block	Floor	Window/Room	Ref	Hrs of Sun	Pass	Quality	
AB	F3	A2	AB.3.2	10.6	Pass		High
AB	F3	A5	AB.3.5	4.2	Pass		High
AB	F3	A7	AB.3.7	5.9	Pass		High
AB	F3	A9	AB.3.9	2.8	Pass	Min	
AB	F3	A11	AB.3.11	5.0	Pass		High
AB	F3	A12	AB.3.12	3.7	Pass	Medium	
AB	F3	A15	AB.3.15	2.8	Pass	Min	
AB	F3	A17	AB.3.17	2.0	Pass	Min	
AB	F3	A21	AB.3.21	3.3	Pass	Medium	
AB	F3	A28	AB.3.28	1.3	Marginal		
AB	F3	A31	AB.3.31	7.3	Pass		High
CD	F3	A2	CD.3.2	3.1	Pass	Medium	
CD	F3	A4	CD.3.4	10.8	Pass		High
CD	F3	A6	CD.3.6	1.3	Marginal		
CD	F3	A9	CD.3.9	1.8	Pass	Min	
CD	F3	A11	CD.3.11	1.2	Marginal		
CD	F3	A14	CD.3.14	0.8	Fail		
CD	F3	A16	CD.3.16	0.4	Fail		
CD	F3	A19	CD.3.19	1.5	Pass		
CD	F3	A21	CD.3.21	2.1	Pass	Min	
CD	F3	A24	CD.3.24	3.0	Pass	Medium	
CD	F3	A27	CD.3.27	3.6	Pass	Medium	
CD	F3	A31	CD.3.31	1.6	Pass	Min	
CD	F3	A34	CD.3.34	2.8	Pass	Min	
CD	F3	A37	CD.3.37	7.4	Pass		High
EF	F3	A2	EF.3.2	11.0	Pass		High
EF	F3	A4	EF.3.4	3.0	Pass	Medium	
EF	F3	A6	EF.3.6	0.8	Fail		
EF	F3	A9	EF.3.9	2.8	Pass	Min	
EF	F3	A15	EF.3.15	2.9	Pass	Min	
EF	F3	A18	EF.3.18	3.7	Pass	Medium	
EF	F3	A22	EF.3.22	1.7	Pass	Min	
EF	F3	A23	EF.3.23	2.0	Pass	Medium	
EF	F3	A26	EF.3.26	2.4	Pass	Min	
EF	F3	A29	EF.3.29	5.1	Pass		High
EF	F3	A32	EF.3.32	3.9	Pass	Medium	
EF	F3	A33	EF.3.33	1.3	Marginal		
EF	F3	A35	EF.3.35	1.2	Marginal		
EF	F3	A38	EF.3.38	2.0	Pass	Min	
EF	F3	A41	EF.3.41	4.6	Pass		High
G	F3	A2	G.3.2	10.8	Pass		High
G	F3	A4	G.3.4	2.3	Pass	Min	
G	F3	A6	G.3.6	2.4	Pass	Min	
G	F3	A8	G.3.8	3.2	Pass	Medium	
G	F3	A11	G.3.11	7.4	Pass		High

## Comparison

Practically all windows receive some sunlight on the 21<sup>st</sup> March and the number that face North are small. The orientation of these blocks is set by the granted Phase 1 design.

The results on these higher floors are compatible with the guidelines example of “careful layout” design 80%.

Results are comparable with the BRE v2 analysis AP SH and WPSH results presented previously

### BRE v2 Analysis

If we include the marginal results, then:

1<sup>st</sup> Floor **58%** pass the Annual AP SH requirements and **56%** pass the WPSH

3<sup>rd</sup> Floor **71%** pass the Annual AP SH requirements and **80%** pass the WPSH

The results on these higher floors are closer to the guidelines example of “careful layout” design 80%.

### BRE v3 Analysis

1<sup>st</sup> Floor **69%** pass the 21<sup>st</sup> March check, **76%** if we include Marginals

3<sup>rd</sup> Floor **82%** pass the 21<sup>st</sup> March check, **93%** if we include Marginals

## Sunlight to Living rooms - Summary

Practically all windows receive some sunlight on the 21<sup>st</sup> March and the number that face North are small.

1st Floor **69%** pass the 21st March check, **76%** if we include Marginals

3rd Floor **82%** pass the 21st March check, **93%** if we include Marginals

This is in generally in accordance with what the guidelines define as “careful” design 80%.

These results should be considered in conjunction with the high daylight Illuminance results achieved throughout.

**The proposed development generally complies with the requirements of the BRE guidelines in relation to Sunlight availability and careful layout design.**

## Conclusion

The analysis has been undertaken against the BRE v2 and checked against the new BRE v3 guidelines.

The results and levels of compliance show similar results.

The scheme tested represents a well-developed and considered design where sunlight, daylight and shadow have been taken into account throughout the design process.

